

# Compiling OpenSSL for Ubuntu and for the OmniFlash

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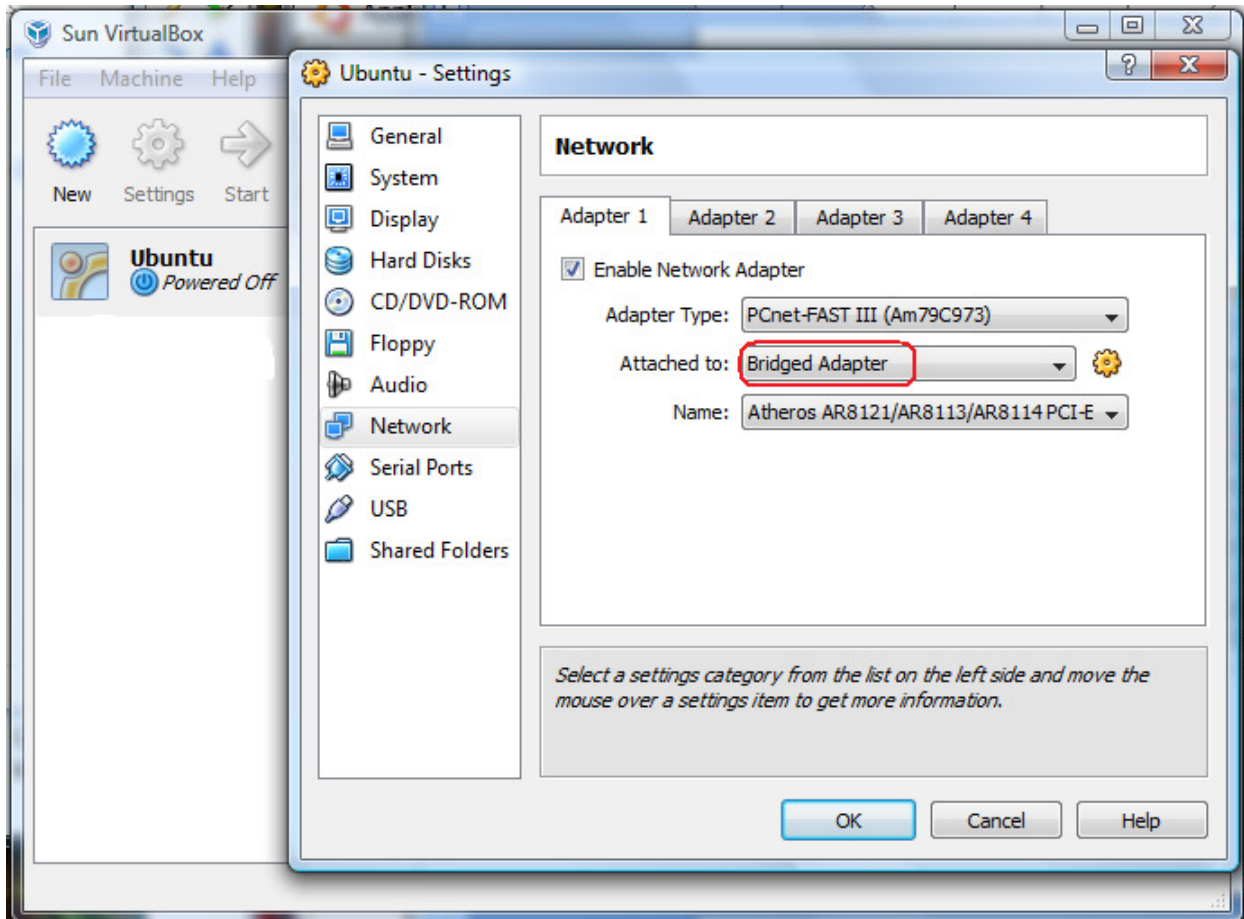
## Introduction

This document describes how to Compile and install the OpenSSL libraries on Ubuntu Linux. It also describes how to cross compile it for the OmniFlash ARM processor.

## Getting Started

Make sure you have a working Ubuntu Environment. Please refer to the document "Installing and configuring Ubuntu Linux.docx". Make sure you have the cross compiler installed for the ARM processor. Please see the document "Configuring Ubuntu to Code for the OmniFlash or OmniEP.docx".

Before we begin, if you are running Ubuntu in a Virtual machine, in order to communicate with the OmniFlash over the network, we must be on the same physical network.



Make sure your Virtual Machine's network type is Bridged Adapter or we won't be able to communicate.

## Getting the OpenSSL Source Code

You can download the source code from: <http://www.openssl.org/source> and clicking on the Latest.



**OpenSSL**  
Cryptography and SSL/TLS Toolkit

[Tarballs](#) | [License](#) | [Repository](#) | [Mirror](#) | [CVS](#)

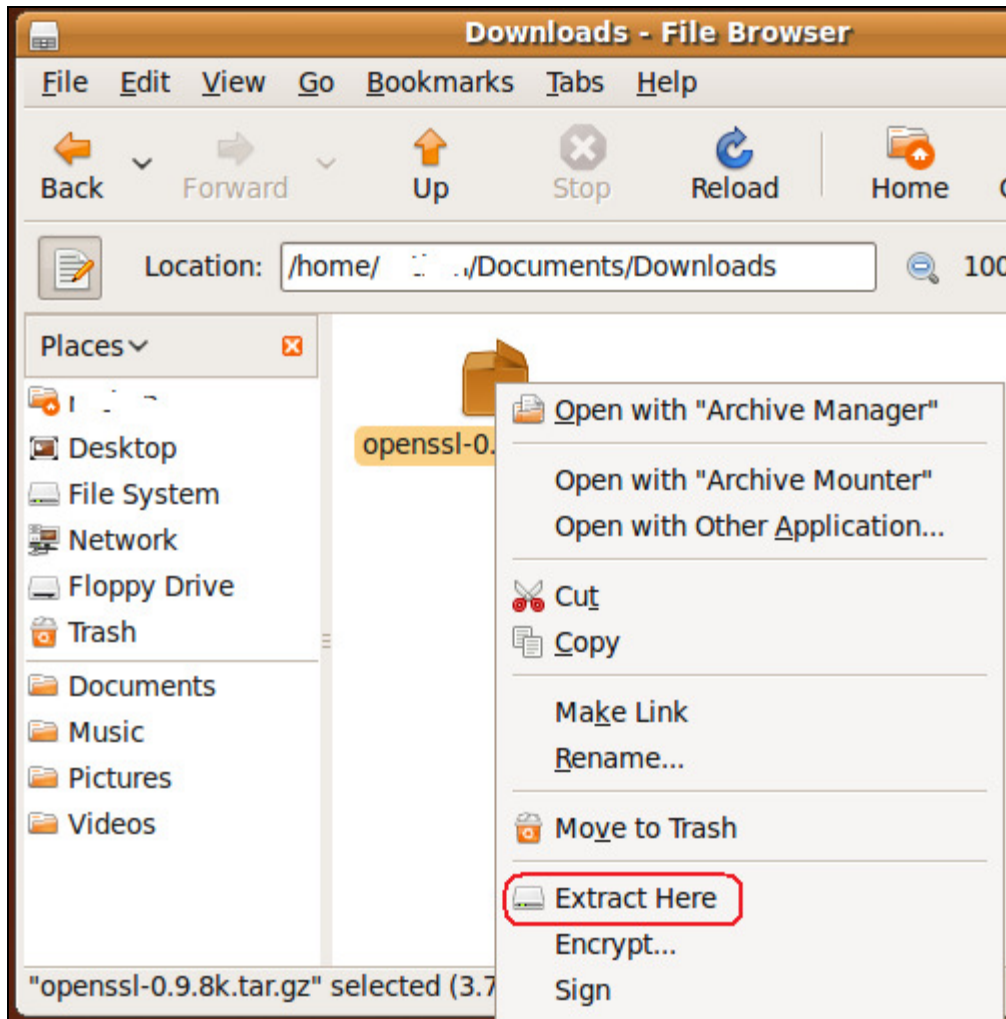
### Tarballs

Here you can find all distribution tarballs (and sometimes corresponding patches) for the various OpenSSL release versions. Alternatively you can also download source code from the OpenSSL FTP area under <ftp://ftp.openssl.org/source/>. A tarball containing a snapshot of the latest development version can be found under <ftp://ftp.openssl.org/snapshot/>.

Bytes	Timestamp	Filename
3983325	Jul 15 13:42:58 2009	<a href="#">openssl-1.0.0-beta3.tar.gz</a> (MD5) (SHA1) (PGP sign)
3963699	Apr 21 18:04:22 2009	<a href="#">openssl-1.0.0-beta2.tar.gz</a> (MD5) (SHA1) (PGP sign)
3954601	Apr 1 11:11:42 2009	<a href="#">openssl-1.0.0-beta1.tar.gz</a> (MD5) (SHA1) (PGP sign)
3852259	Mar 25 13:21:40 2009	<a href="#">openssl-0.9.8k.tar.gz</a> (MD5) (SHA1) (PGP sign) <b>[LATEST]</b>
3738359	Jan 7 12:02:01 2009	<a href="#">openssl-0.9.8j.tar.gz</a> (MD5) (SHA1) (PGP sign)
2769005	Nov 17 12:22:46 2008	<a href="#">openssl-fips-1.2.tar.gz</a> (MD5) (SHA1) (PGP sign)

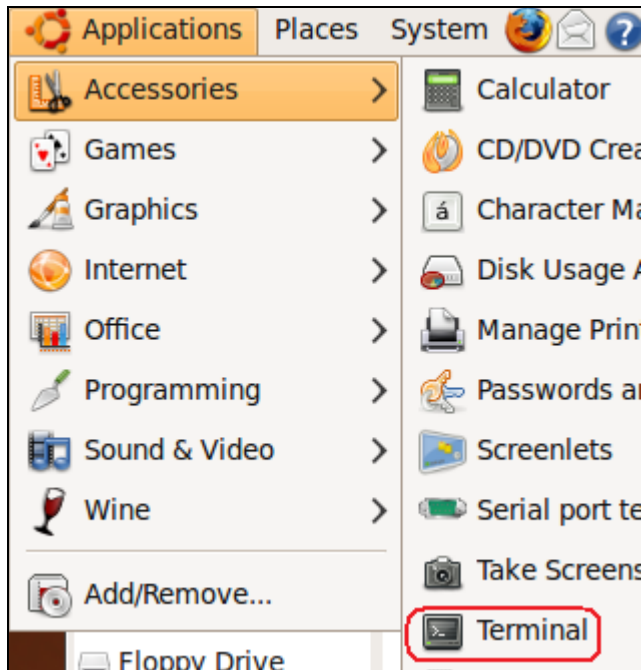
Save the file to your system somewhere.

## Extracting the Source

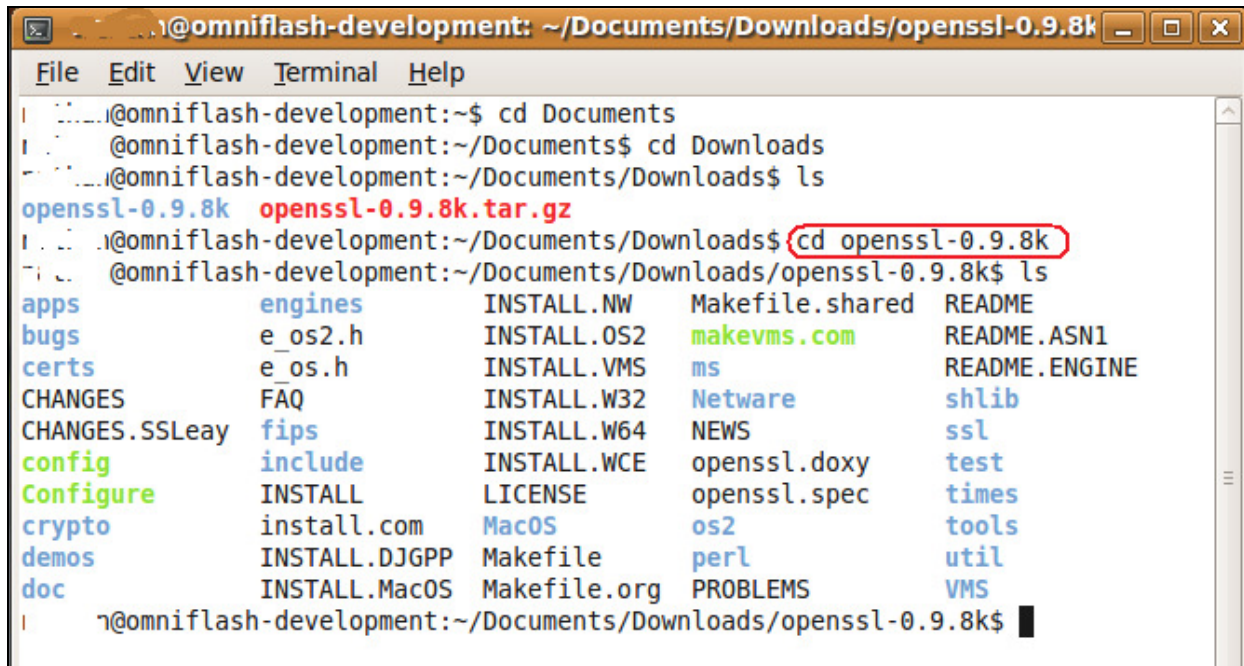


Now right-click on the file and select Extract here.

## Compiling the Source



Open a terminal so we can build the source code.



**cd** into the folder we just extracted.

```
@omniflash-development: ~/Documents/Downloads/openssl-0.9.8k
File Edit View Terminal Help
@omniflash-development:~$ cd Documents
@omniflash-development:~/Documents$ cd Downloads
@omniflash-development:~/Documents/Downloads$ ls
openssl-0.9.8k  openssl-0.9.8k.tar.gz
@omniflash-development:~/Documents/Downloads$ cd openssl-0.9.8k
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ ls
apps          engines      INSTALL.NW  Makefile.shared  README
bugs         e_os2.h     INSTALL.OS2  makevms.com      README.ASN1
certs        e_os.h      INSTALL.VMS  ms               README.ENGINE
CHANGES     FAQ         INSTALL.W32  Netware         shlib
CHANGES.SSLeay  fips       INSTALL.W64  NEWS            ssl
config       include     INSTALL.WCE  openssl.doxy    test
Configure    INSTALL    LICENSE     openssl.spec    times
crypto       install.com MacOS        os2             tools
demos        INSTALL.DJGPP Makefile     perl           util
doc          INSTALL.MacOS Makefile.org PROBLEMS       VMS
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ ./config
```

Type **./config** and press enter to configure the makefile.

```
make[1]: Nothing to be done for `generate'.
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/test'

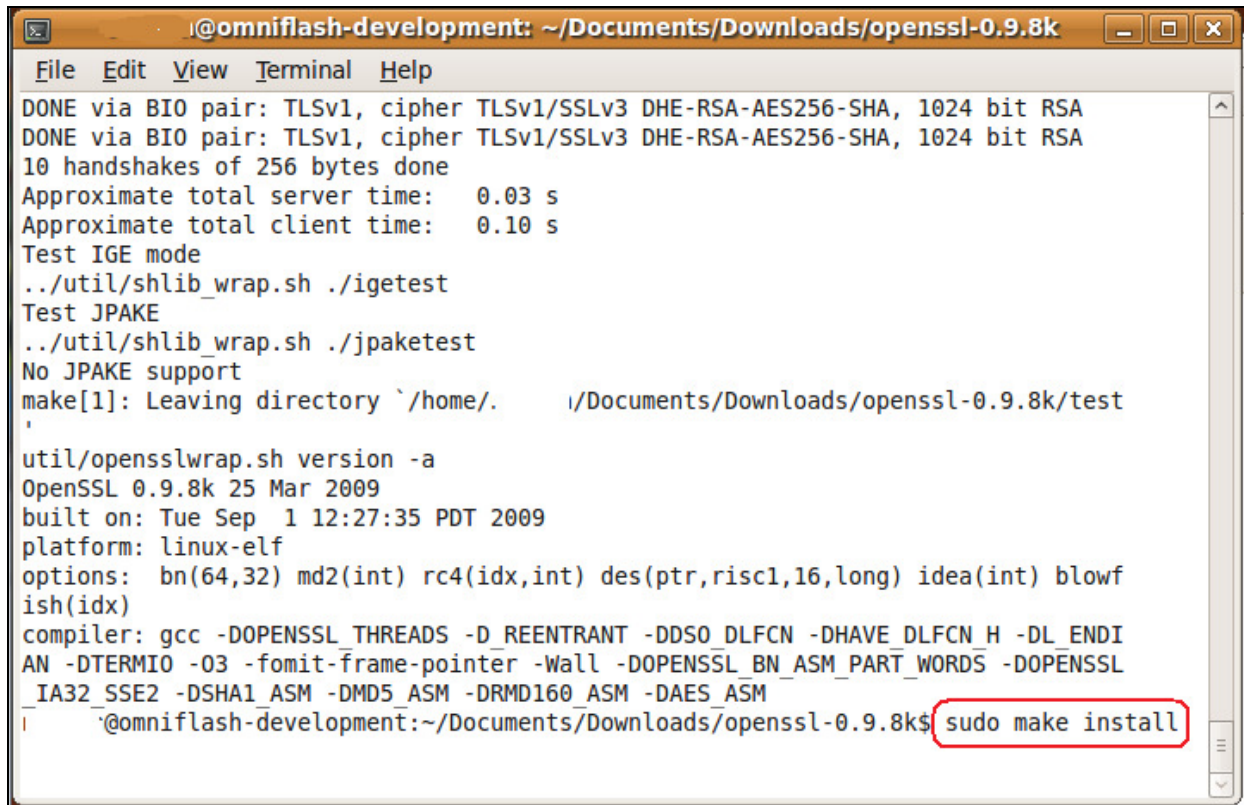
Configured for linux-elf.
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ make
```

Now type **make** to build the libraries.

```
@omniflash-development: ~/Documents/Downloads/openssl-0.9.8k
File Edit View Terminal Help
VE_DLFCN_H -DL_ENDIAN -DTERMIO -O3 -fomit-frame-pointer -Wall -DOPENSSL_BN_ASM_P
ART_WORDS -DOPENSSL_IA32_SSE2 -DSHA1_ASM -DMD5_ASM -DRMD160_ASM -DAES_ASM -c -
o dummytest.o dummytest.c
make[2]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/tes
t'
( ;; LIBDEPS="${LIBDEPS:--L.. -lssl -L.. -lcrypto -ldl}"; LDCMD="${LDCMD:-gcc}"
; LDFLAGS="${LDFLAGS:--DOPENSSL_THREADS -D_REENTRANT -DDSO_DLFCN -DHAVE_DLFCN_H
-DL_ENDIAN -DTERMIO -O3 -fomit-frame-pointer -Wall -DOPENSSL_BN_ASM_PART_WORDS -
DOPENSSL_IA32_SSE2 -DSHA1_ASM -DMD5_ASM -DRMD160_ASM -DAES_ASM}"; LIBPATH=`for x
in $LIBDEPS; do if echo $x | grep '^ *-L' > /dev/null 2>&1; then echo $x | sed
-e 's/^ *-L//'; fi; done | uniq`; LIBPATH=`echo $LIBPATH | sed -e 's/ /:/g`; LD
_LIBRARY_PATH=$LIBPATH:$LD_LIBRARY_PATH ${LDCMD} ${LDFLAGS} -o ${APPNAME:=dummyt
est} dummytest.o ${LIBDEPS} )
make[2]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/test
'
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/test
'
making all in tools...
make[1]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/tool
s'
make[1]: Nothing to be done for `all'.
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/tool
s'
.. @omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ make test
```

Verify that there were no errors. Now type **make test**.

## Installing the libraries



```
@omniflash-development: ~/Documents/Downloads/openssl-0.9.8k
File Edit View Terminal Help
DONE via BIO pair: TLSv1, cipher TLSv1/SSLv3 DHE-RSA-AES256-SHA, 1024 bit RSA
DONE via BIO pair: TLSv1, cipher TLSv1/SSLv3 DHE-RSA-AES256-SHA, 1024 bit RSA
10 handshakes of 256 bytes done
Approximate total server time: 0.03 s
Approximate total client time: 0.10 s
Test IGE mode
../util/shlib_wrap.sh ./igettest
Test JPAKE
../util/shlib_wrap.sh ./jpaketest
No JPAKE support
make[1]: Leaving directory `/home/. /Documents/Downloads/openssl-0.9.8k/test

util/opensslwrap.sh version -a
OpenSSL 0.9.8k 25 Mar 2009
built on: Tue Sep 1 12:27:35 PDT 2009
platform: linux-elf
options: bn(64,32) md2(int) rc4(idx,int) des(ptr,risc1,16,long) idea(int) blowf
ish(idx)
compiler: gcc -DOPENSSL_THREADS -D_REENTRANT -DDSO_DLFCN -DHAVE_DLFCN_H -DL_ENDIAN
AN -DTERMIO -O3 -fomit-frame-pointer -Wall -DOPENSSL_BN_ASM_PART_WORDS -DOPENSSL
_IA32_SSE2 -DSHA1_ASM -DMD5_ASM -DRMD160_ASM -DAES_ASM
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ sudo make install
```

And finally, we need to install the libraries where we can get to them. We do this by typing **sudo make install**. Enter your password when prompted.



```
@omniflash-development: ~/Documents/Downloads/openssl-0.9.8k
File Edit View Terminal Help
making install in apps...
make[1]: Entering directory `/home/... /Documents/Downloads/openssl-0.9.8k/apps'
installing openssl
installing CA.sh
installing CA.pl
make[1]: Leaving directory `/home/... /Documents/Downloads/openssl-0.9.8k/apps'
making install in test...
make[1]: Entering directory `/home/... /Documents/Downloads/openssl-0.9.8k/test'
make[1]: Nothing to be done for `install'.
make[1]: Leaving directory `/home/... /Documents/Downloads/openssl-0.9.8k/test'
making install in tools...
make[1]: Entering directory `/home/... /Documents/Downloads/openssl-0.9.8k/tools'
make[1]: Leaving directory `/home/... /Documents/Downloads/openssl-0.9.8k/tools'
installing libcrypto.a
installing libssl.a
cp libcrypto.pc /usr/local/ssl/lib/pkgconfig
chmod 644 /usr/local/ssl/lib/pkgconfig/libcrypto.pc
cp libssl.pc /usr/local/ssl/lib/pkgconfig
chmod 644 /usr/local/ssl/lib/pkgconfig/libssl.pc
cp openssl.pc /usr/local/ssl/lib/pkgconfig
chmod 644 /usr/local/ssl/lib/pkgconfig/openssl.pc
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$
```

You now have OpenSSL installed for Ubuntu Linux.

## Compiling OpenSSL For the OmniFlash ARM

After we are done building the source for Ubuntu Linux, we need to recompile it for the ARM processor. Open up a terminal window (if you closed the above window) to the area where the source code is extracted to.

```
cp openssl.pc /usr/local/ssl/lib/pkgconfig
chmod 644 /usr/local/ssl/lib/pkgconfig/openssl.pc
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ make clean
```

Now type **make clean** to clean up our area.

```
est enginetest bftest casttest ssltest exptest dsatest rsa_test evp_test igetest fips_
shatest fips desmovs fips randtest fips aesavs fips hmactest fips rsavtest fips rsaste
st fips rsagtest fips dssvs fips dsatest fips rngvs fips test suite ipaketest *_ss *_s
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ ./Configure linux-generic32 --openssldir=/usr/local/arm/ssl
```

Next configure the makefile for generic linux and specify where you want your output to end up at.

Type **./Configure linux-generic32 --openssldir=/usr/local/arm/ssl**

## Editing the Makefile

```
generating dummy tests (if needed)...  
make[1]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/test'  
make[1]: Nothing to be done for `generate'.  
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/test'  
  
Configured for linux-generic32.  
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ gedit Makefile
```

Now we need to edit the Makefile and adjust the compiler settings to use the ARM compiler. Type **gedit Makefile** and press enter.

```
Makefile (~/Documents/Downloads/openssl-0.9.8k) - gedit  
File Edit View Search Tools Documents Help  
New Open Save Print... Undo Redo Cut Copy Paste Find Replace  
Makefile  
# PKCS1_CHECK - pkcs1 tests.  
CC= gcc  
CFLAG= -DOPENSSL_THREADS -D REENTRANT -DDSO_DLFCN -DHAVE_DLFCN_H -DTERMIO -  
O3 -fomit-frame-pointer -Wall  
DEPFLAG= -DOPENSSL_NO_CAMELLIA -DOPENSSL_NO_CAPIENG -DOPENSSL_NO_CMS -  
DOPENSSL_NO_GMP -DOPENSSL_NO_JPAKE -DOPENSSL_NO_MDC2 -DOPENSSL_NO_RC5 -  
DOPENSSL_NO_RFC3779 -DOPENSSL_NO_SEED  
PEX_LIBS=  
EX_LIBS= -ldl  
EXE_EXT=  
ARFLAGS=  
AR=ar $(ARFLAGS) r  
ARD=ar $(ARFLAGS) d  
RANLIB= /usr/bin/ranlib  
PERL= /usr/bin/perl  
TAR= tar  
TARFLAGS= --no-recursion  
MAKEDEPPROG= gcc  
  
# We let the C compiler driver to take care of .s files. This is done in  
Makefile Tab Width: 8 Ln 68, Col 10 INS
```

Scroll down to the lines shown above. We need to alter these to point to the ARM version.

```
Makefile (~/Documents/Downloads/openssl-0.9.8k) - gedit
File Edit View Search Tools Documents Help
New Open Save Print... Undo Redo Cut Copy Paste Find Replace
Makefile
# PKCS1_CHECK - pkcs1 tests.
CC= /usr/local/arm/3.3/bin/arm-linux-gcc
CFLAG= -DOPENSSL_THREADS -D REENTRANT -DDSO_DLFCN -DHAVE_DLFCN_H -DTERMIO -
O3 -fomit-frame-pointer -Wall
DEPFLAG= -DOPENSSL_NO_CAMELLIA -DOPENSSL_NO_CAPIENG -DOPENSSL_NO_CMS -
DOPENSSL_NO_GMP -DOPENSSL_NO_JPAKE -DOPENSSL_NO_MDC2 -DOPENSSL_NO_RC5 -
DOPENSSL_NO_RFC3779 -DOPENSSL_NO_SEED
PEX_LIBS=
EX_LIBS= -ldl
EXE_EXT=
ARFLAGS=
AR=/usr/local/arm/3.3/bin/arm-linux-ar $(ARFLAGS) r
ARD=/usr/local/arm/3.3/bin/arm-linux-ar $(ARFLAGS) d
RANLIB= /usr/local/arm/3.3/bin/arm-linux-ranlib
PERL= /usr/bin/perl
TAR= tar
TARFLAGS= --no-recursion
MAKEDEPPOG= /usr/local/arm/3.3/bin/arm-linux-gcc
# We let the C compiler driver to take care of .s files. This is done in
Makefile Tab Width: 8 Ln 71, Col 42 INS
```

Change the path and compiler names to match those above. The prefix is where we installed the compiler to earlier. If you are using another ARM compiler, change the paths and executable names to match the one you are using.  
Save the file and exit.

## Building the source

```
make[1]: Leaving directory '/home/.../Documents/Downloads/openssl-0.9.8k/test'
Configured for linux-generic32.
...@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ gedit Makefile
...@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ make
```

Now type **make** to start the build process.

## Installing the ARM version

```
making all in tools...
make[1]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/tools'
make[1]: Nothing to be done for `all'.
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/tools'
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$ sudo make install
```

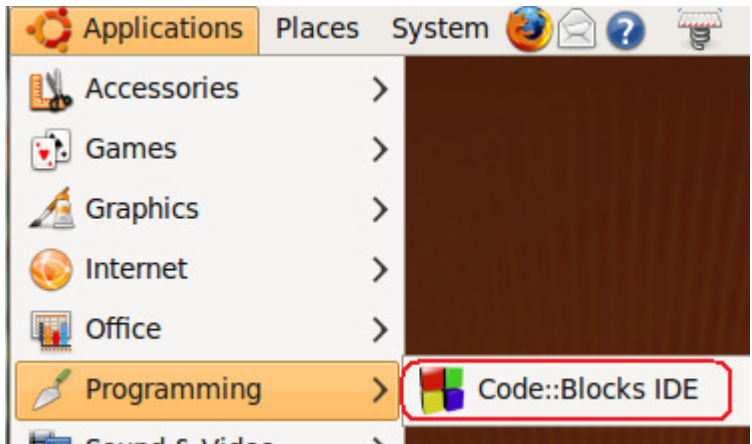
Type **sudo make install** to install it to the directory we set in the configuration above. Type your password if asked.

```
@omniflash-development: ~/Documents/Downloads/openssl-0.9.8k
File Edit View Terminal Help
make[1]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/engines'
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/engines'
making install in apps...
make[1]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/apps'
installing openssl
installing CA.sh
installing CA.pl
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/apps'
making install in test...
make[1]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/test'
make[1]: Nothing to be done for `install'.
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/test'
making install in tools...
make[1]: Entering directory `/home/.../Documents/Downloads/openssl-0.9.8k/tools'
make[1]: Leaving directory `/home/.../Documents/Downloads/openssl-0.9.8k/tools'
installing libcrypto.a
installing libssl.a
cp libcrypto.pc /usr/local/arm/ssl/lib/pkgconfig
chmod 644 /usr/local/arm/ssl/lib/pkgconfig/libcrypto.pc
cp libssl.pc /usr/local/arm/ssl/lib/pkgconfig
chmod 644 /usr/local/arm/ssl/lib/pkgconfig/libssl.pc
cp openssl.pc /usr/local/arm/ssl/lib/pkgconfig
chmod 644 /usr/local/arm/ssl/lib/pkgconfig/openssl.pc
@omniflash-development:~/Documents/Downloads/openssl-0.9.8k$
```

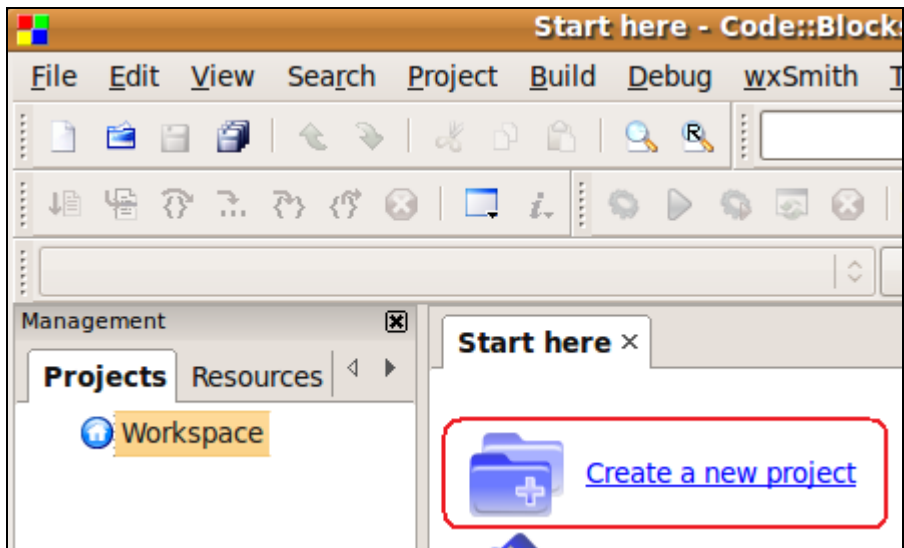
We should end up with no errors and OpenSSL configured and installed for us.

## Creating a Test Program for Linux (OpenSSL Client)

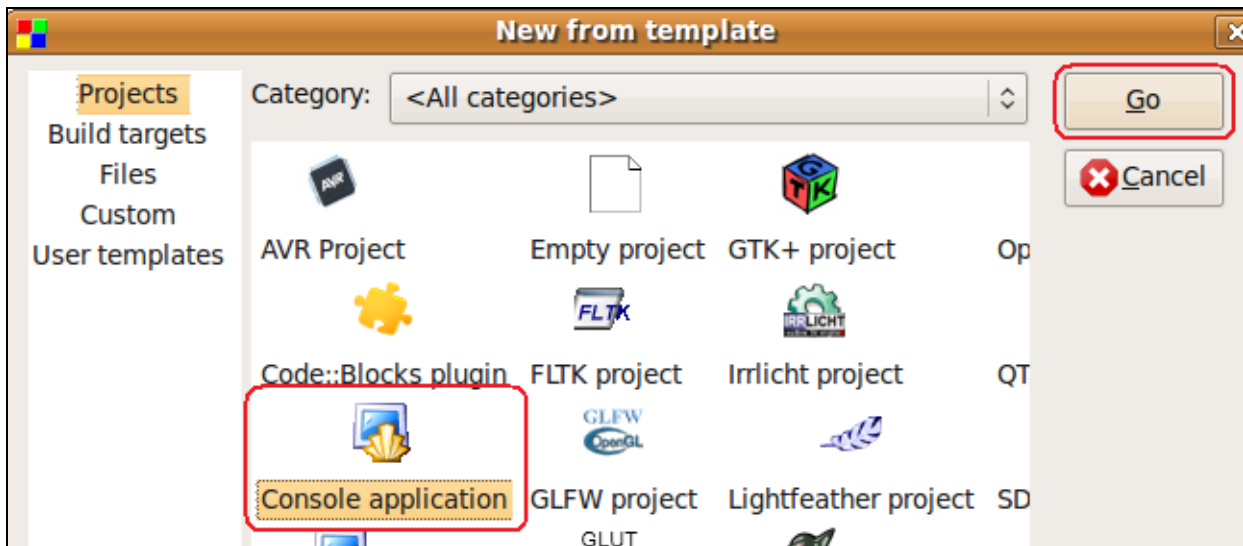
Now let's take one of the sample programs compile it.



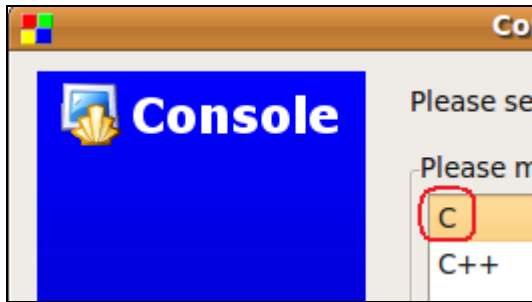
Launch CodeBlocks



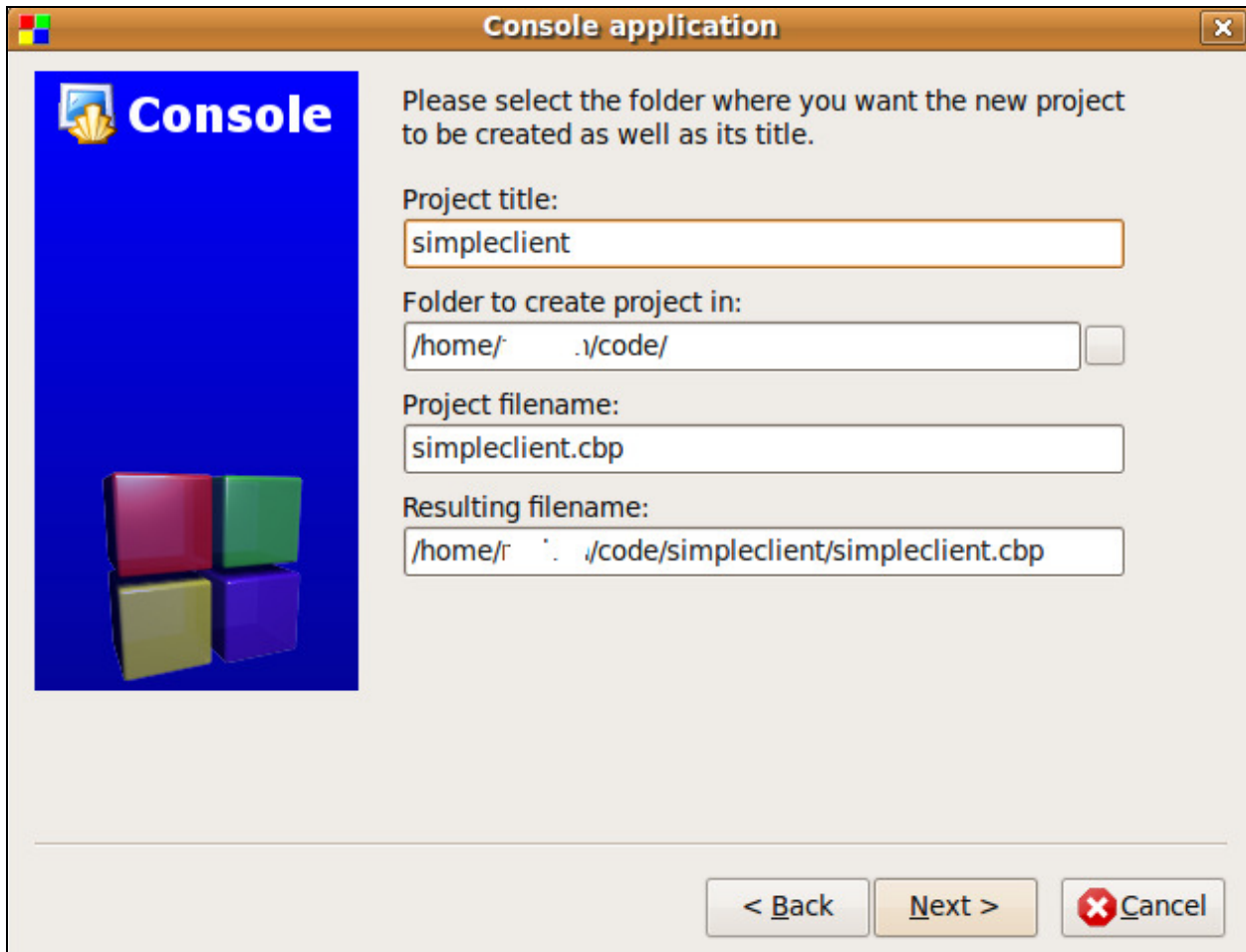
Click Create a new project.



Click Console application and Go.



Click C style and click Next.

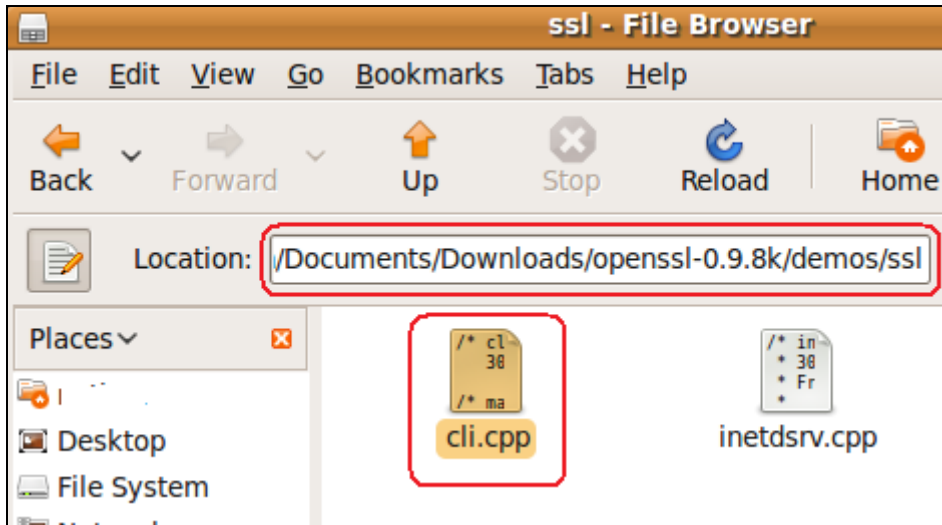


Type in a project a project name and choose a folder to create the project in.

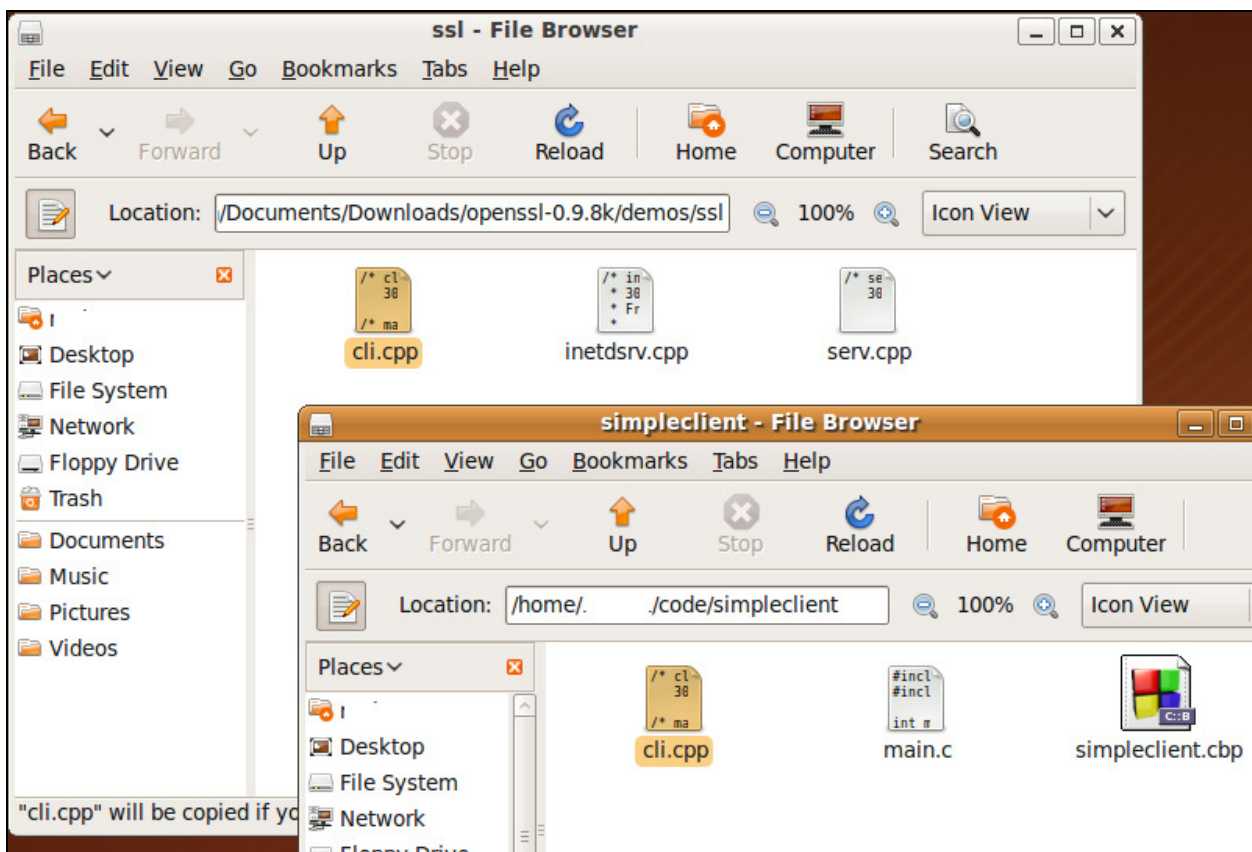
Click Next until you get to the Finish button and click Finish.

### Getting a sample client source code file

Now we need to get a copy of the client sample SSL program. Minimize CodeBlocks and open up a file explorer.



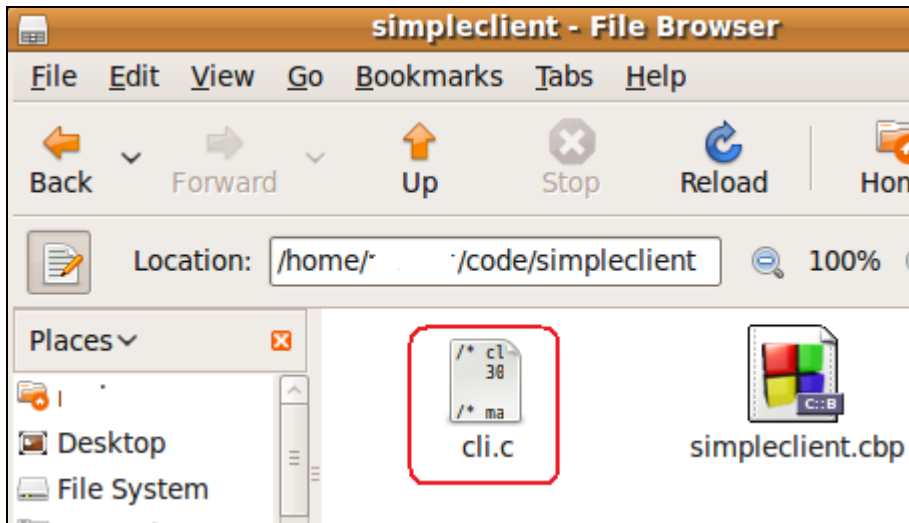
Navigate to the folder where you extracted the source code to. The client test program will be under the demos/ssl folder of the source folder. Copy the file cli.cpp to your project's folder.



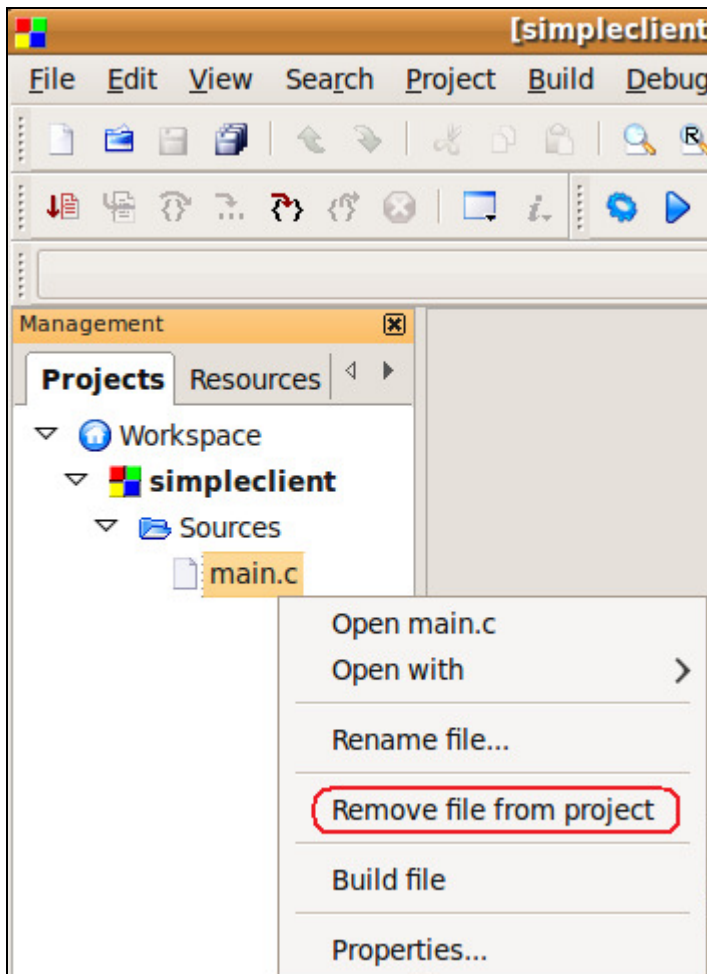
This picture shows that I copied the file cli.cpp to my project's folder. While we are here, we need to do some cleanup.

- 1.) Delete main.c . We won't be using it.

2.) Rename the extension on **cli.cpp** to **cli.c** . CPP programs complicate the process and it is beyond the scope of this document.

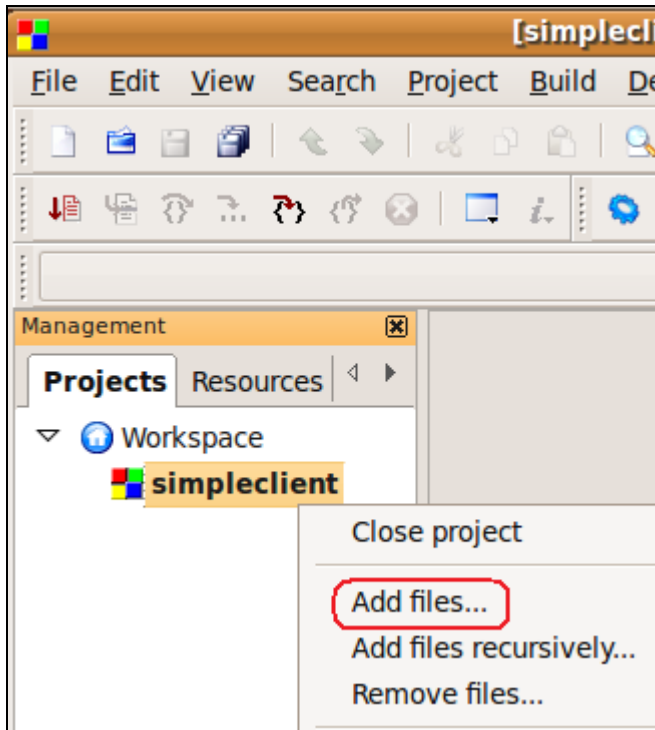


This screen shot shows the renamed file and main.c deleted.

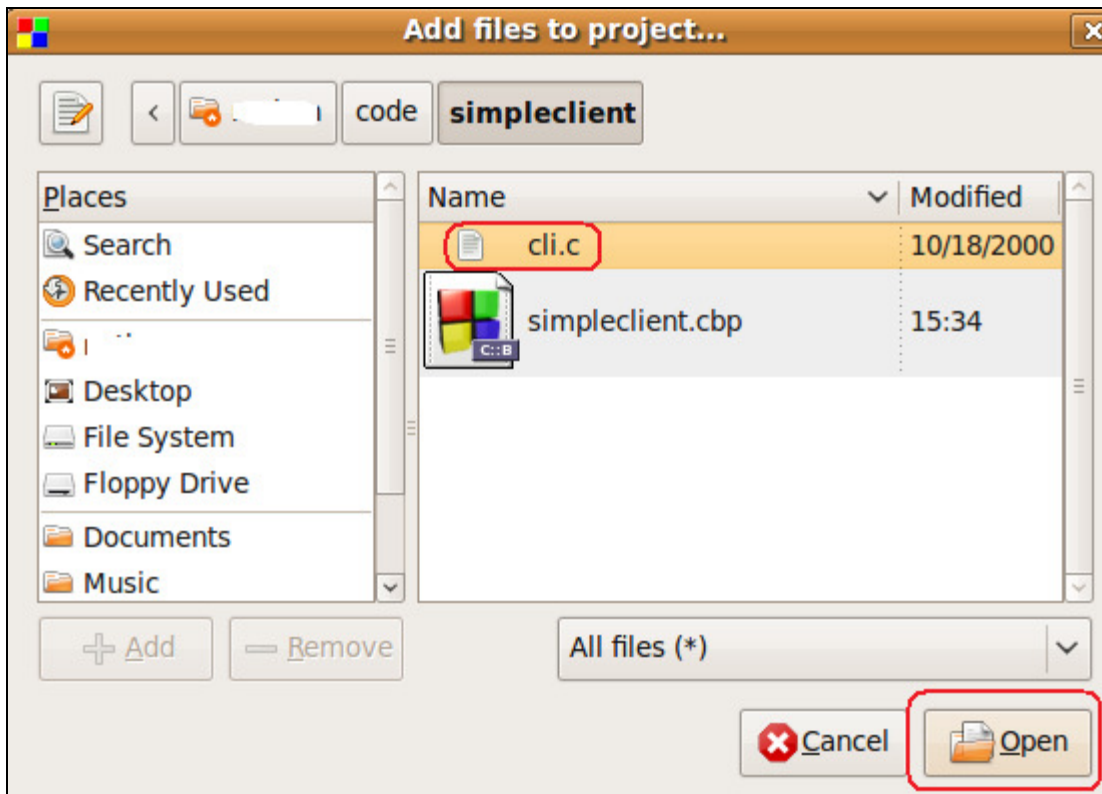




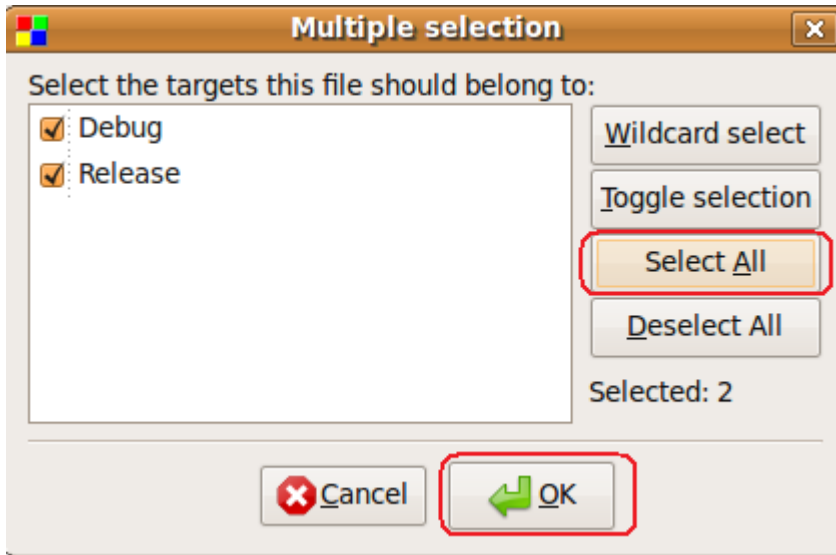
Now open up CodeBlocks again. Find main.c and **right-click** on it and select **Remove file** from project.



Next we need to add in the client source code. **Right-click** on the **Project** name and click **Add files...**



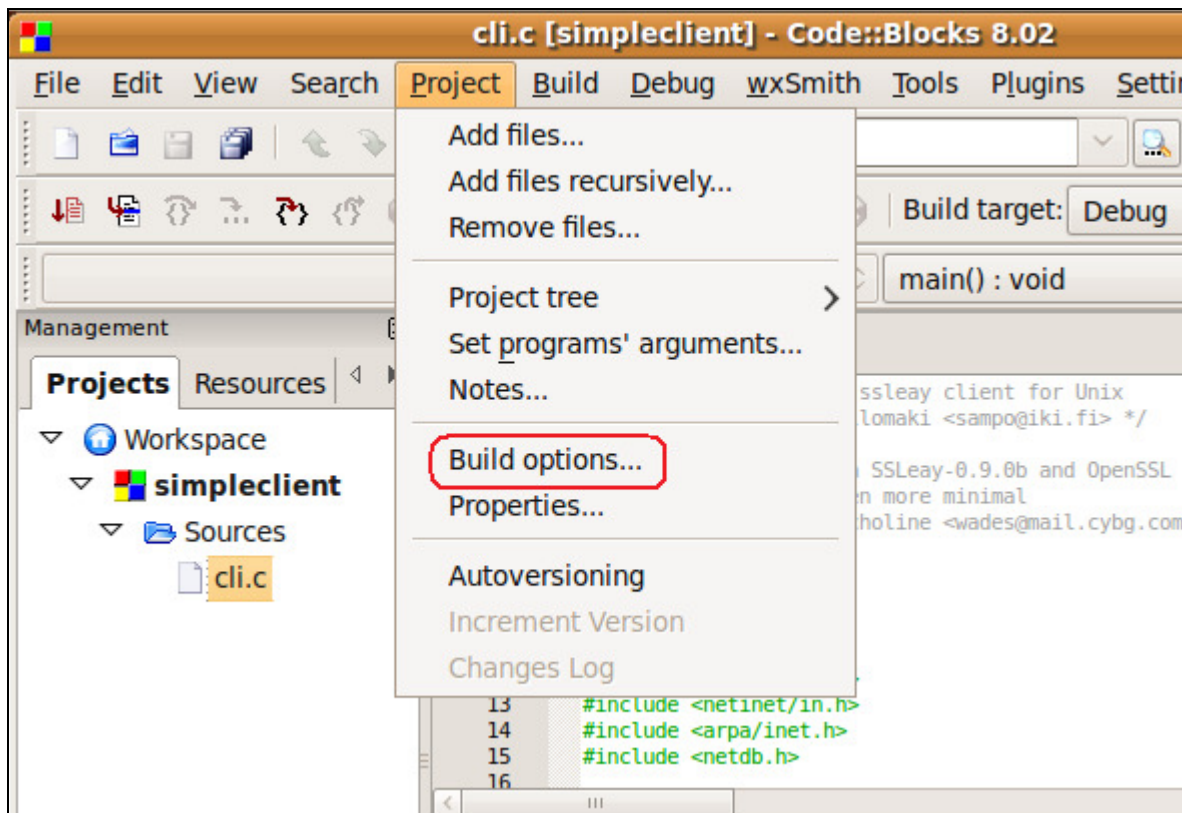
Click on the file and click Open.



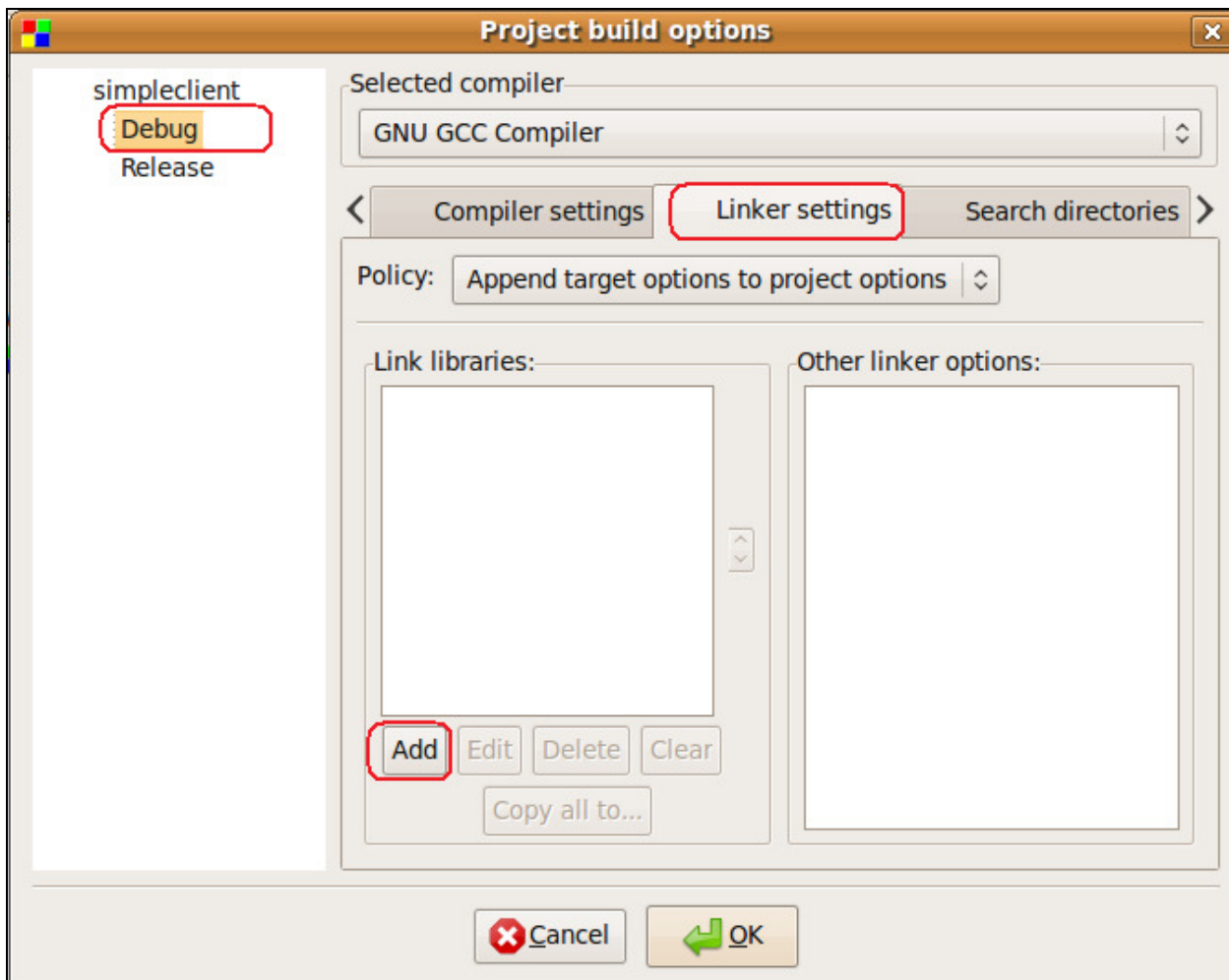
Click the **Select All** button and then **OK**

## Compiling the Client program

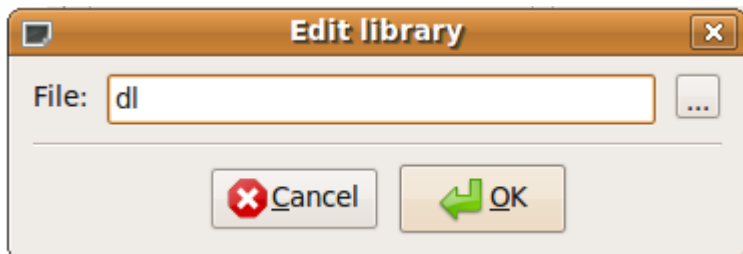
Next we need to add in the OpenSSL libraries so we can build and run the program.



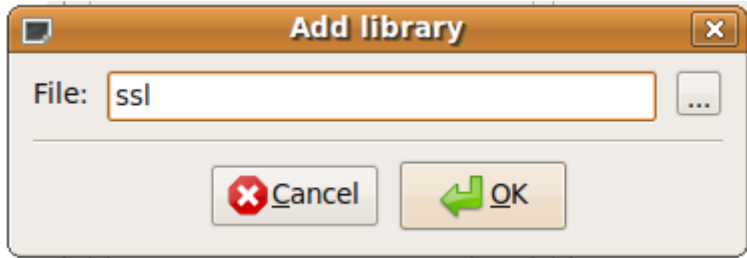
Click on Project -> Build options...



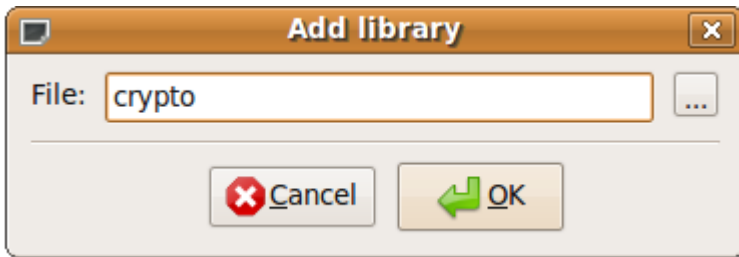
Select the Debug target from the left. Click on the Linker settings tab. Click the Add button to add in some libraries.



Type **dl** and press OK.

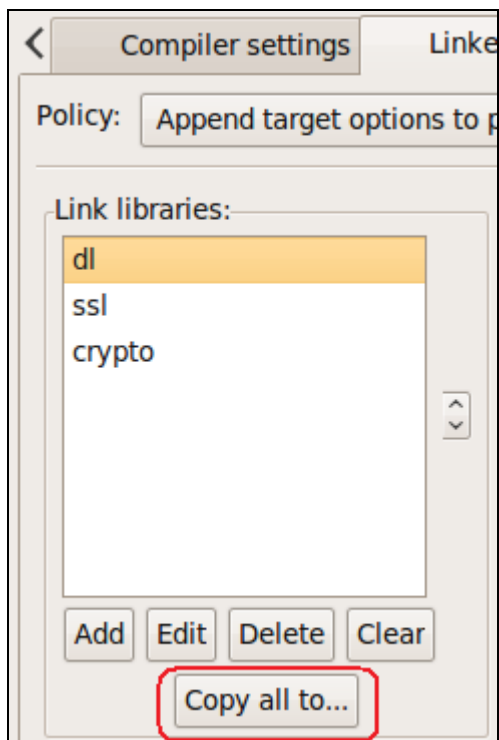


Do the same step and add in **ssl**

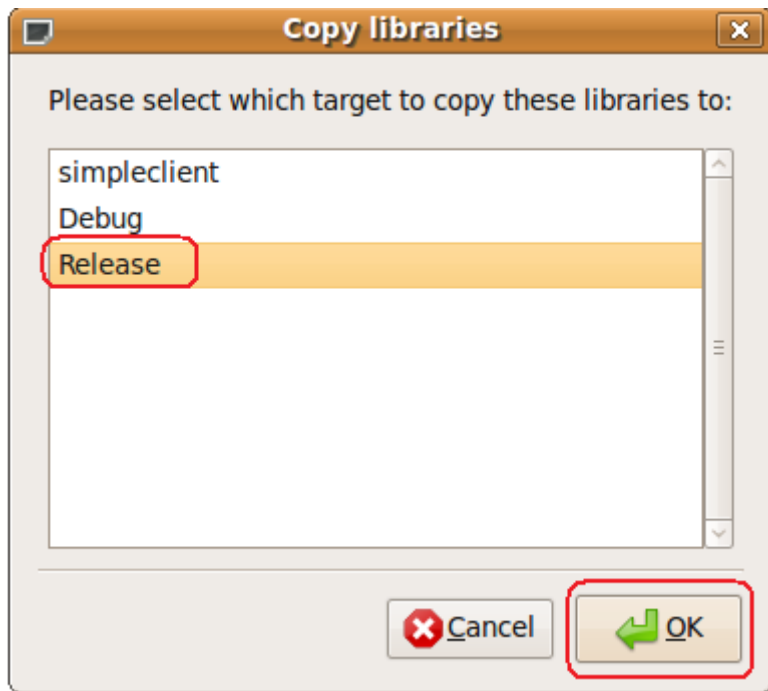


And add **crypto**

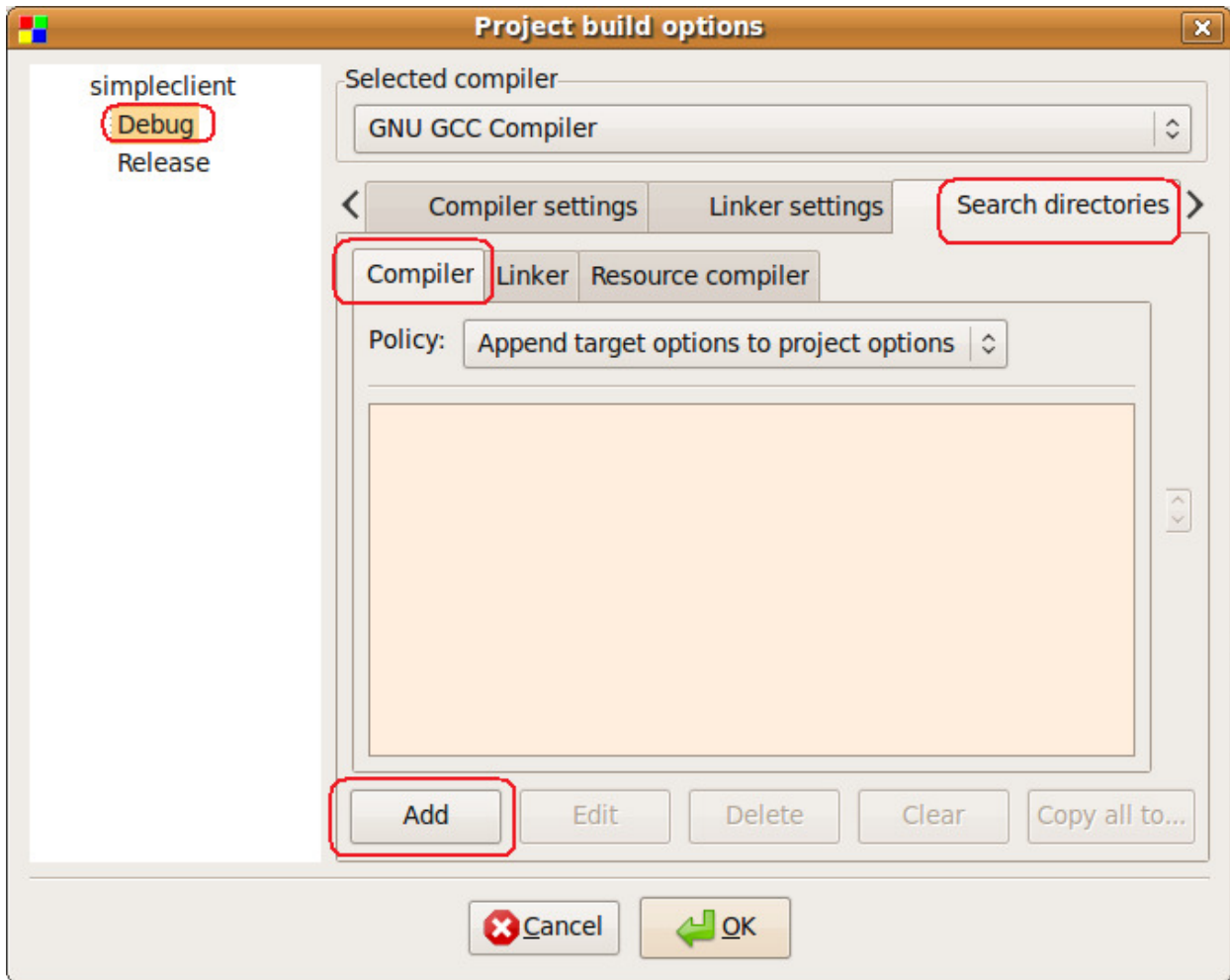
**NOTE:** **ssl** must come before **crypto** or you will get linker errors. If you get the order wrong, there are arrows just to the right side of the window where you can move libraries up and down.



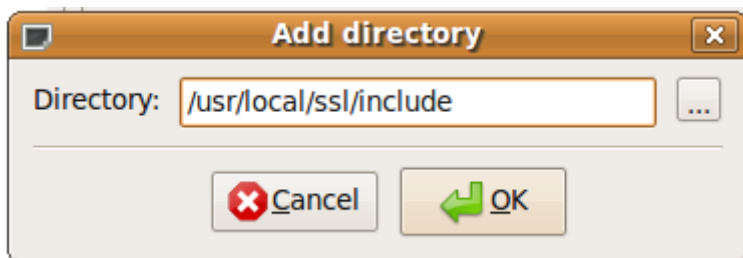
You should now have these three libraries listed. Now click the **Copy all to...** button so we can copy them to the Release build.



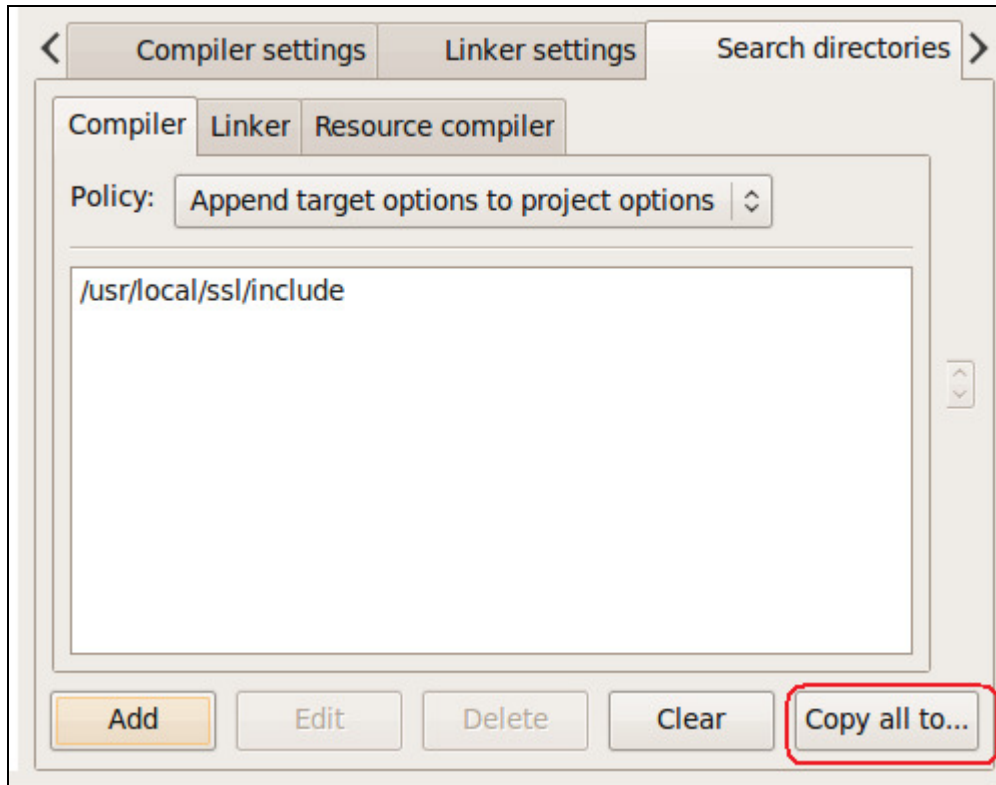
Click **Release** and click **OK**.



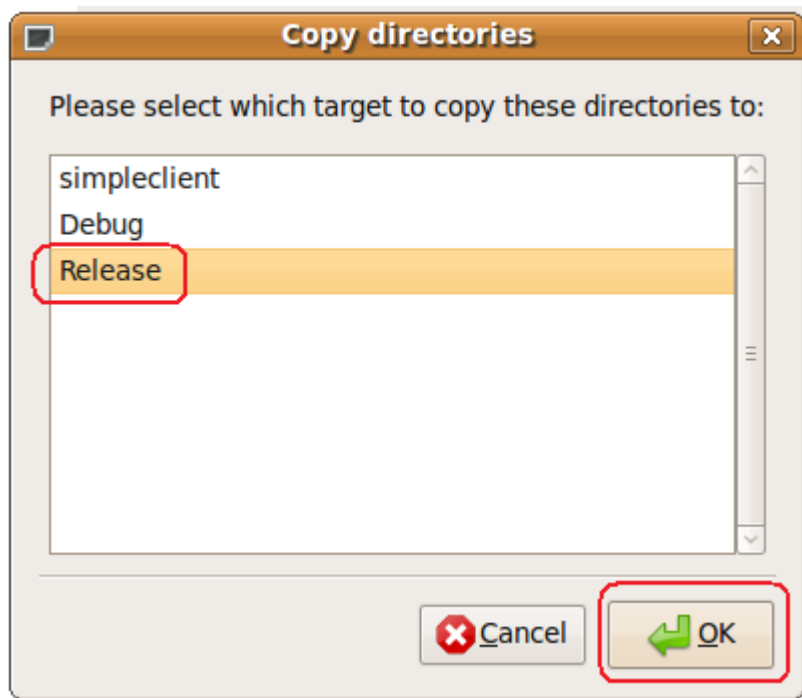
Click the **Search directories** tab and the **compiler** tab and click the **Add** button.



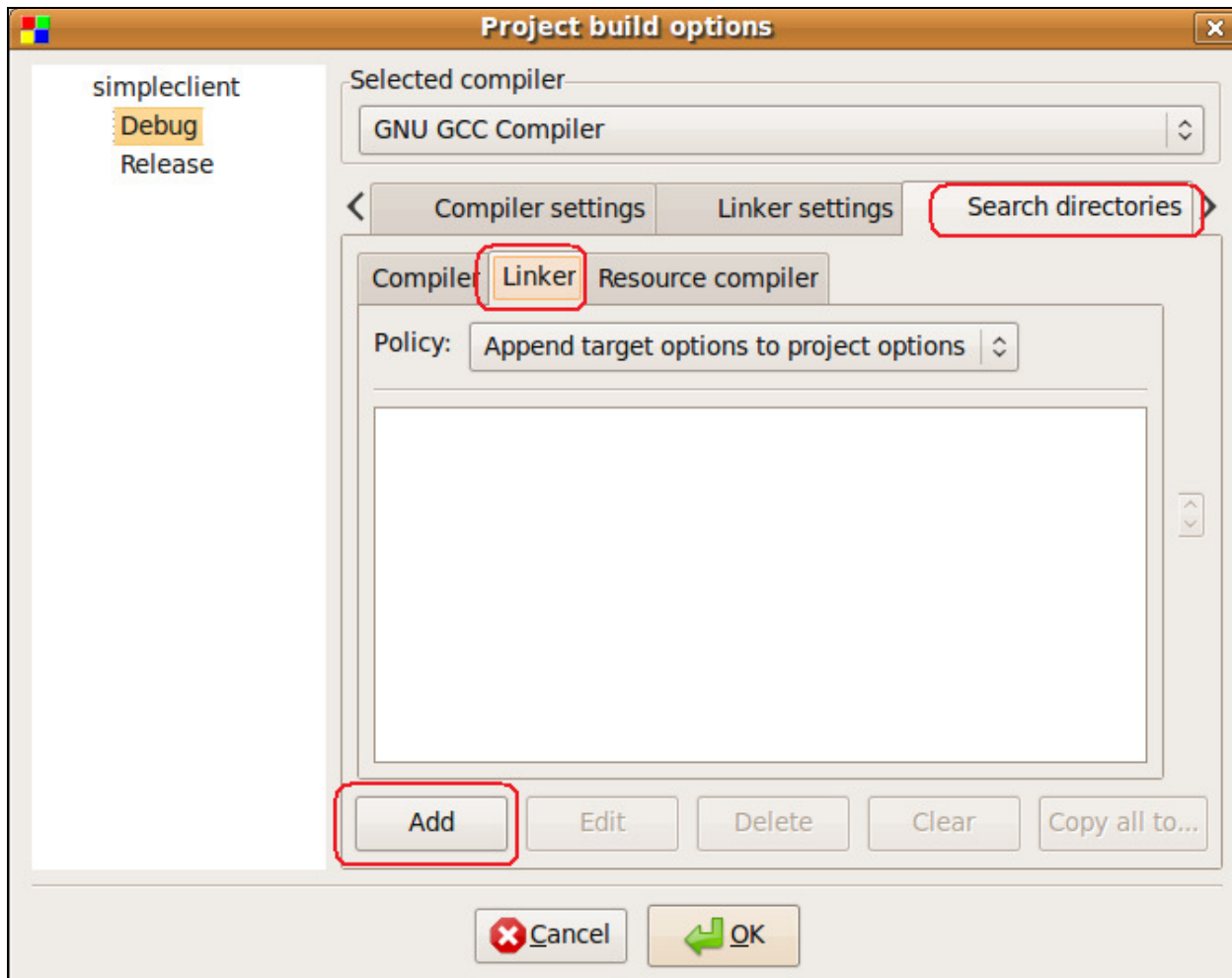
Type **/usr/local/ssl/include** and press **OK**.



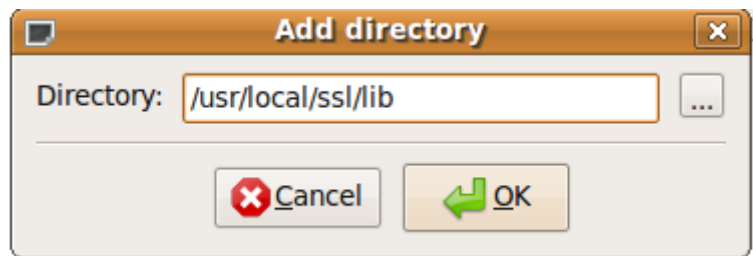
Click the **Copy all to...** button



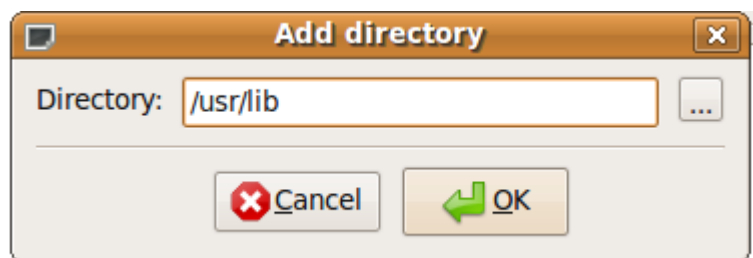
Click the **Release** target and click **OK**.



Click the **Search directories** and then click the **Linker tab**. Click **Add**.

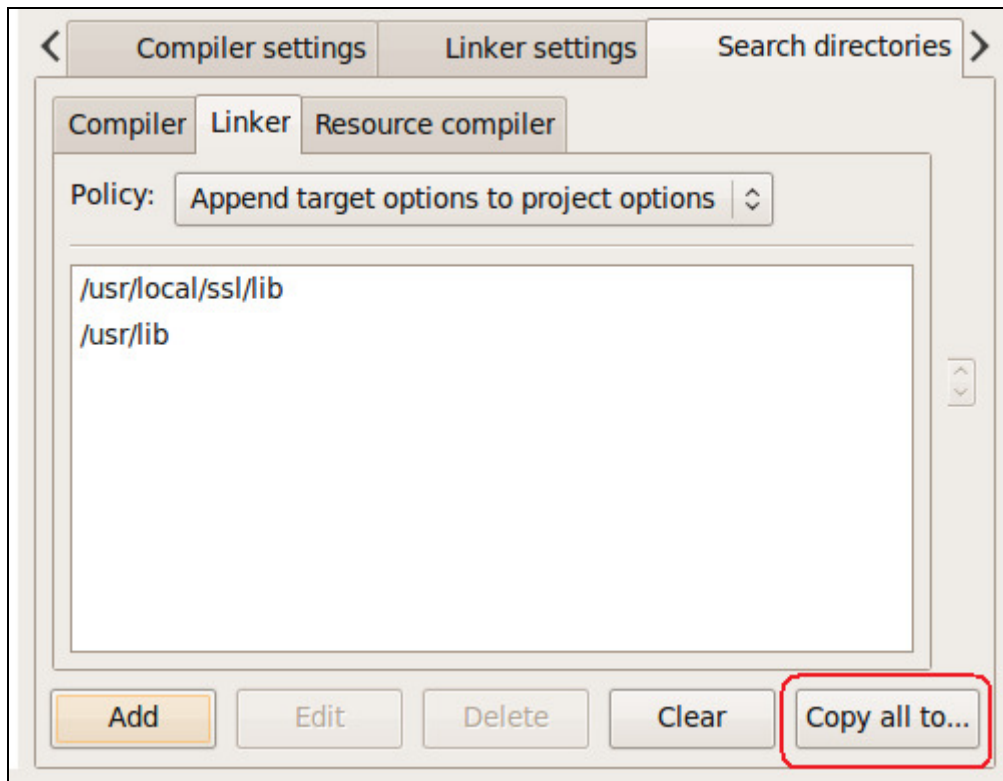


Change the directory to **/usr/local/ssl/lib** and click OK.

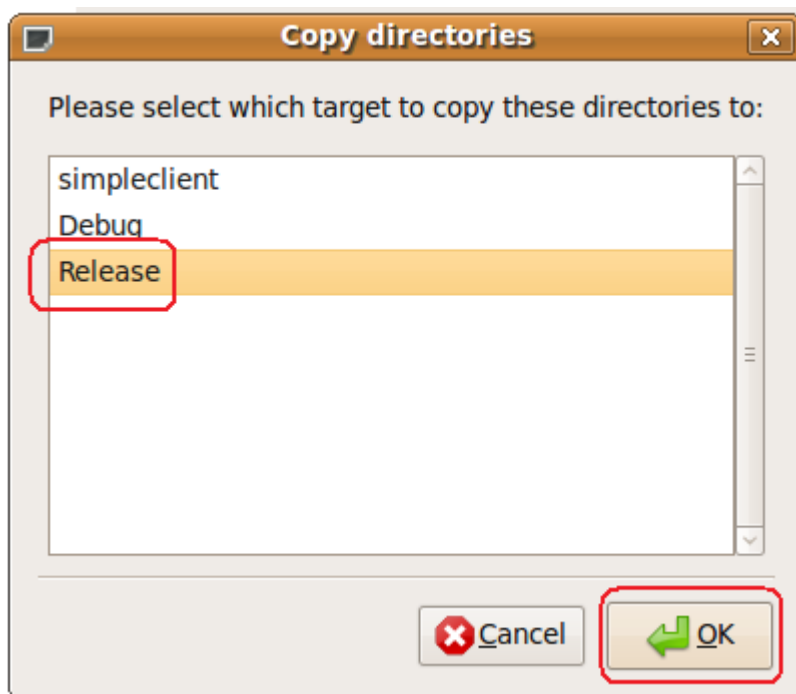




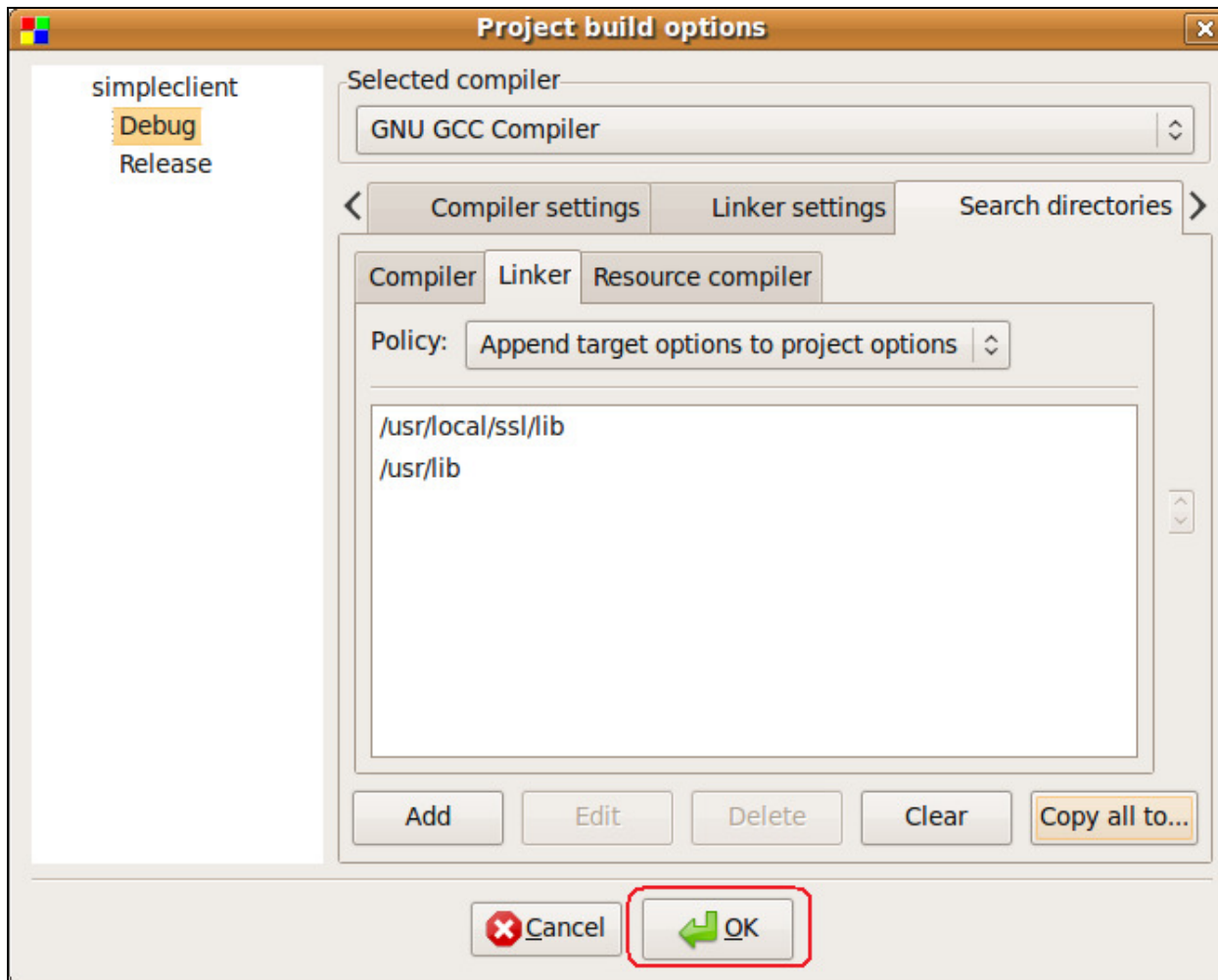
**Add** another one and type in the name **/usr/lib** and click **OK**.



Click the **Copy all to...** button.



Click the Release target and click OK.



Now click **OK** to save all the settings.

Next, there are a couple warnings we need to get rid of in the code to get a clean compile.

```

cli.c x
1  /* cli.cpp - Minimal ss
2     30.9.1996, Sampo Kello
3
4  /* mangled to work with S
5     Simplified to be even
6     12/98 - 4/99 Wade Scho
7
8  #include <stdio.h>
9  #include <unistd.h>
10 #include <memory.h>
11 #include <errno.h>
12 #include <sys/types.h>
13 #include <sys/socket.h>
14 #include <netinet/in.h>
15 #include <arpa/inet.h>
16 #include <netdb.h>
17

```

We need to add a line to **#include <unistd.h>**. This gets rid of the warning that a call to close() was implicit.

Next we need to make some code changes.

```

cli.c x
22 #include <openssl/err.h>
23
24
25 #define CHK_NULL(x) if ((
26 #define CHK_ERR(err,s) if
27 #define CHK_SSL(err) if (
28
29 void main ()
30 {
31     int err;
32     int sd;
33     struct sockaddr_in sa;
34     SSL_CTX* ctx;

```

TO

```

cli.c x
22 #include <openssl/err.h>
23
24
25 #define CHK_NULL(x) if (
26 #define CHK_ERR(err,s) i
27 #define CHK_SSL(err) if
28
29 int main ()
30 {
31     int err=0;
32     int sd;
33     struct sockaddr_in sa;
34     SSL_CTX* ctx;

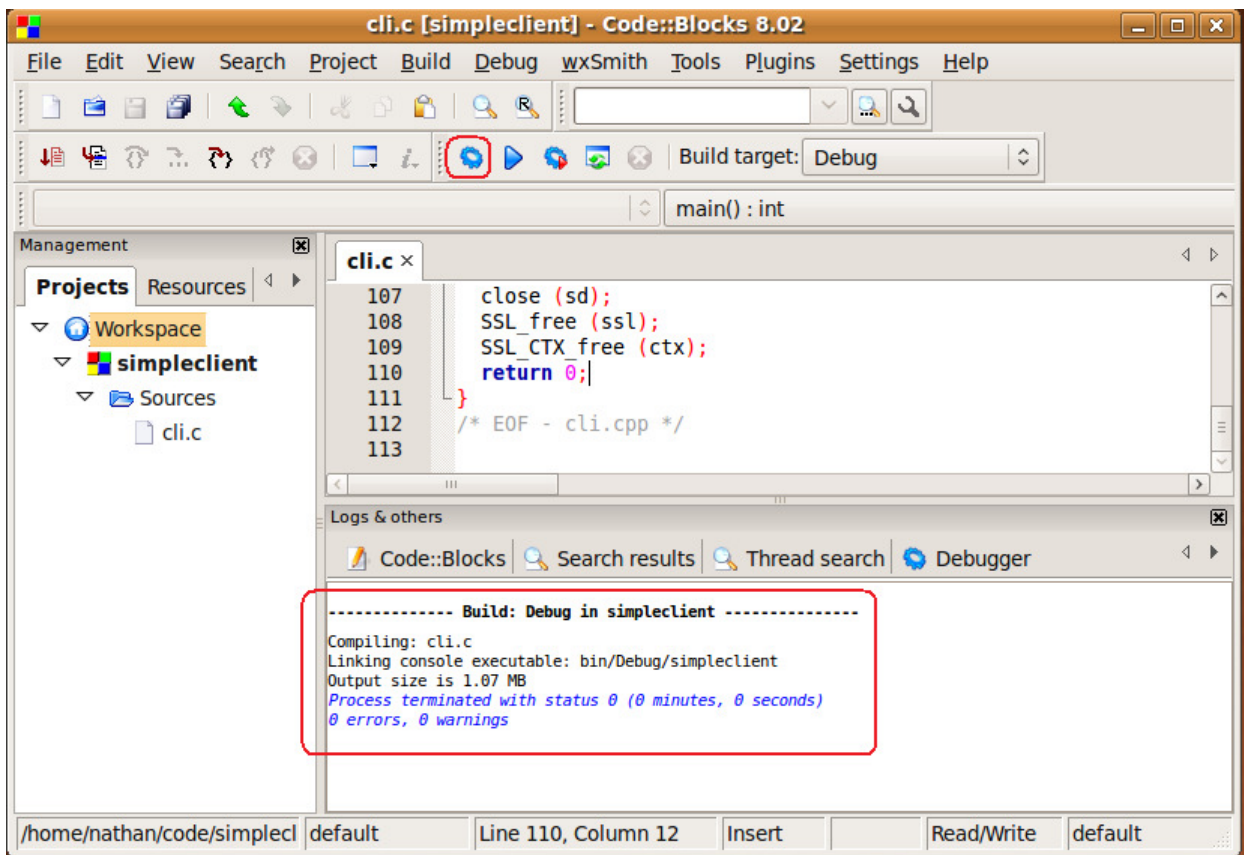
```

Change the return type of main from **void** to **int**.  
Initialize the variable **err** to **0**.

```
cli.c x
96  /* DATA EXCHANGE -
97
98  err = SSL_write (ss
99
100  err = SSL_read (ssl
101  buf[err] = '\0';
102  printf ("Got %d cha
103  SSL_shutdown (ssl);
104
105  /* Clean up. */
106
107  close (sd);
108  SSL_free (ssl);
109  SSL_CTX_free (ctx);
110  return 0;
111  }
112  /* EOF - cli.cpp */
113
```

At the end of function **main**, add a **return** of **0**;

Now compile and verify that it works!



You should get a successful compile.

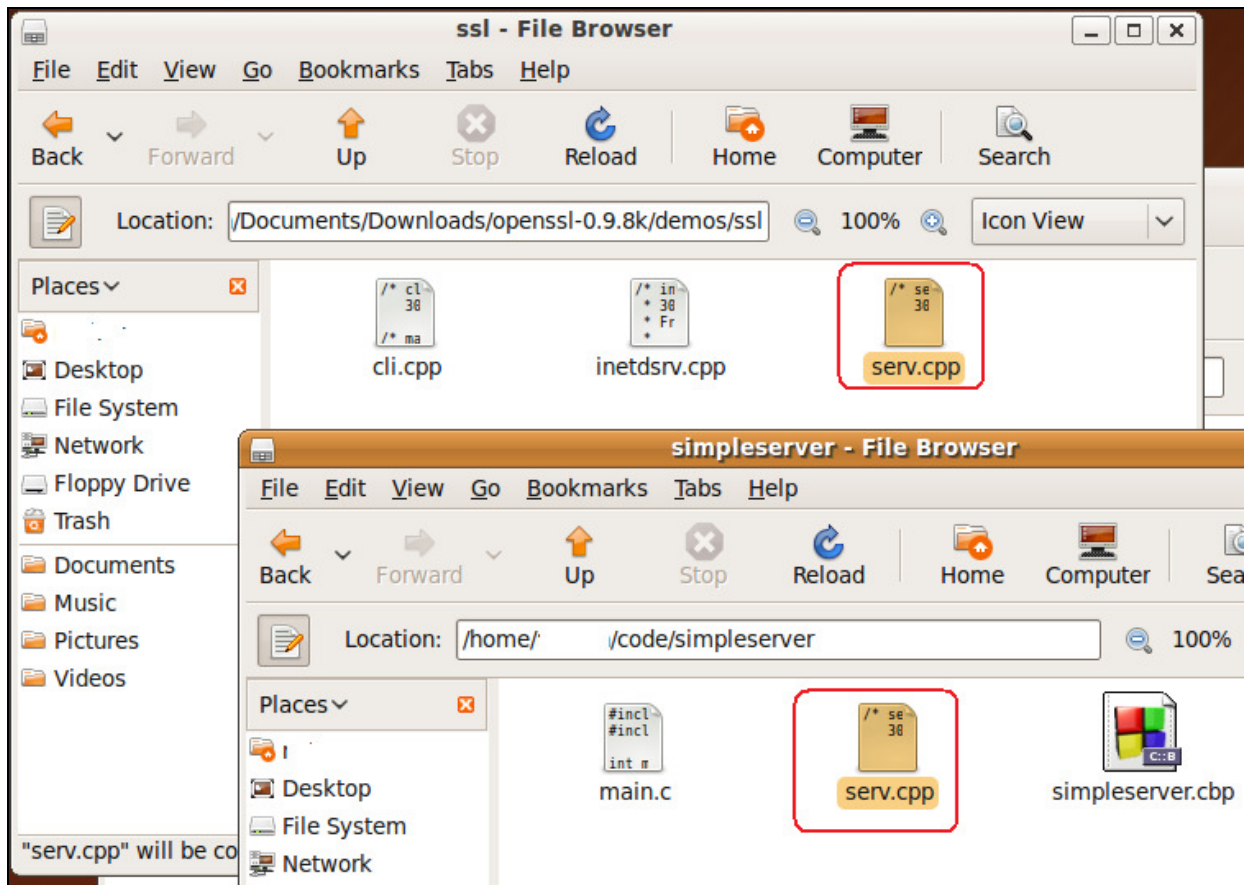
## Creating a Test Program for the OmniFlash (OpenSSL Server)

We need to grab the server sample program and do the same steps above. We need to set it up to compile for both Linux and ARM.

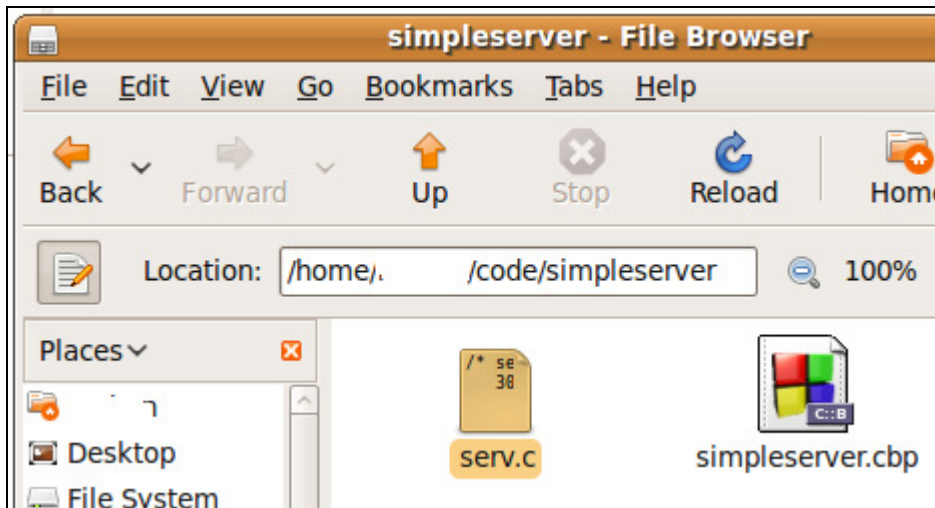
I won't show every screen shot this time as the steps are almost identical.

- 1.) Launch CodeBlocks
- 2.) Click Create a new project.
- 3.) Click Console application and Go.
- 4.) Click C style and click Next.
- 5.) Name the project. I chose the name **simpleserver**.
- 6.) Click Finish.

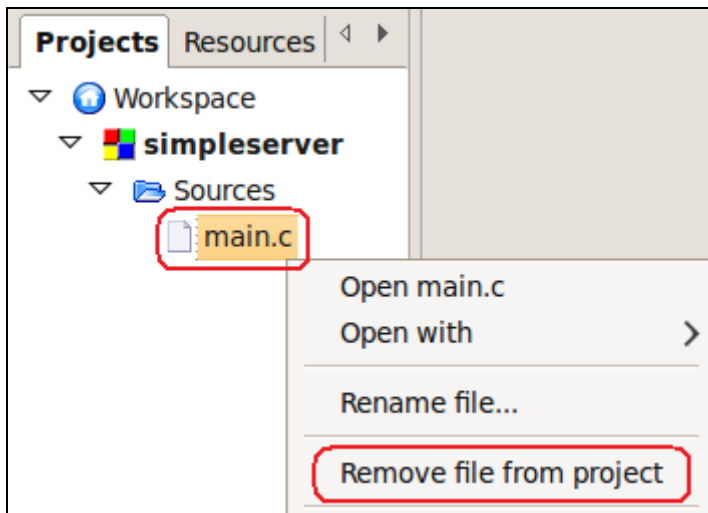
## Getting a sample server source code file



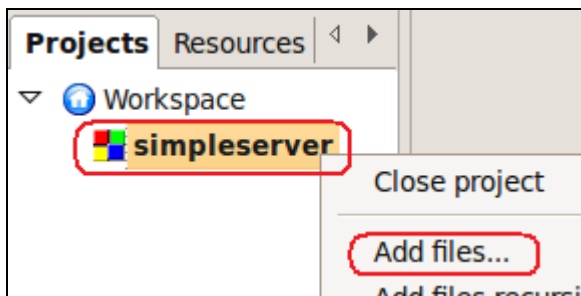
Copy the file serv.cpp from the **demos/ssl** folder under the OpenSSL code we extracted to your project folder.



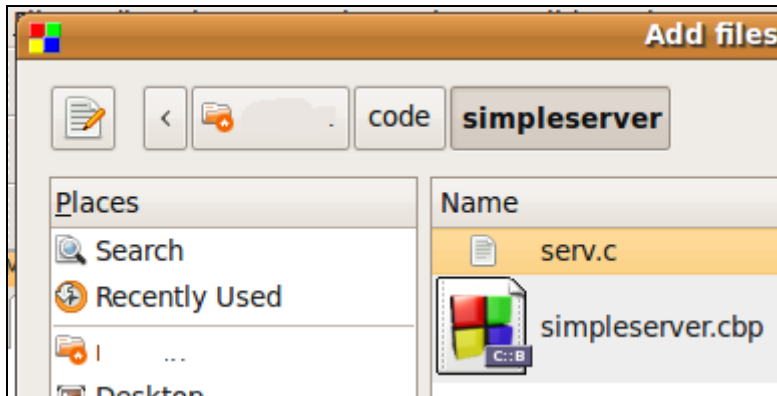
Delete the main.c file and rename serv.cpp to serv.c



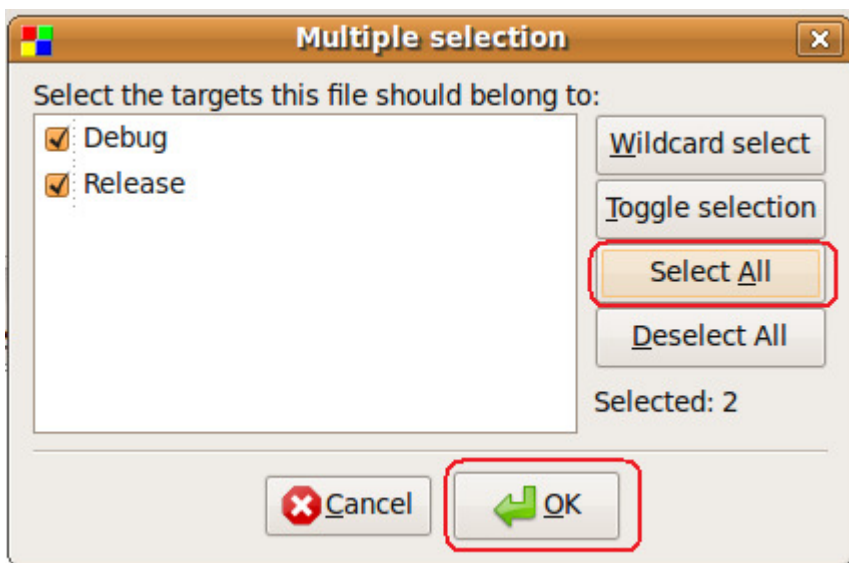
Right-click on main.c and remove it from the project.



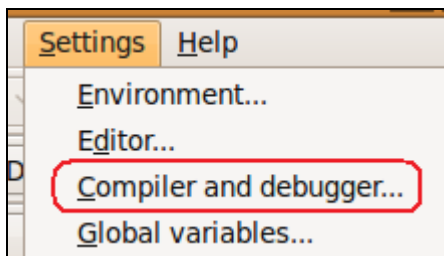
Right-click on the project and select Add files...



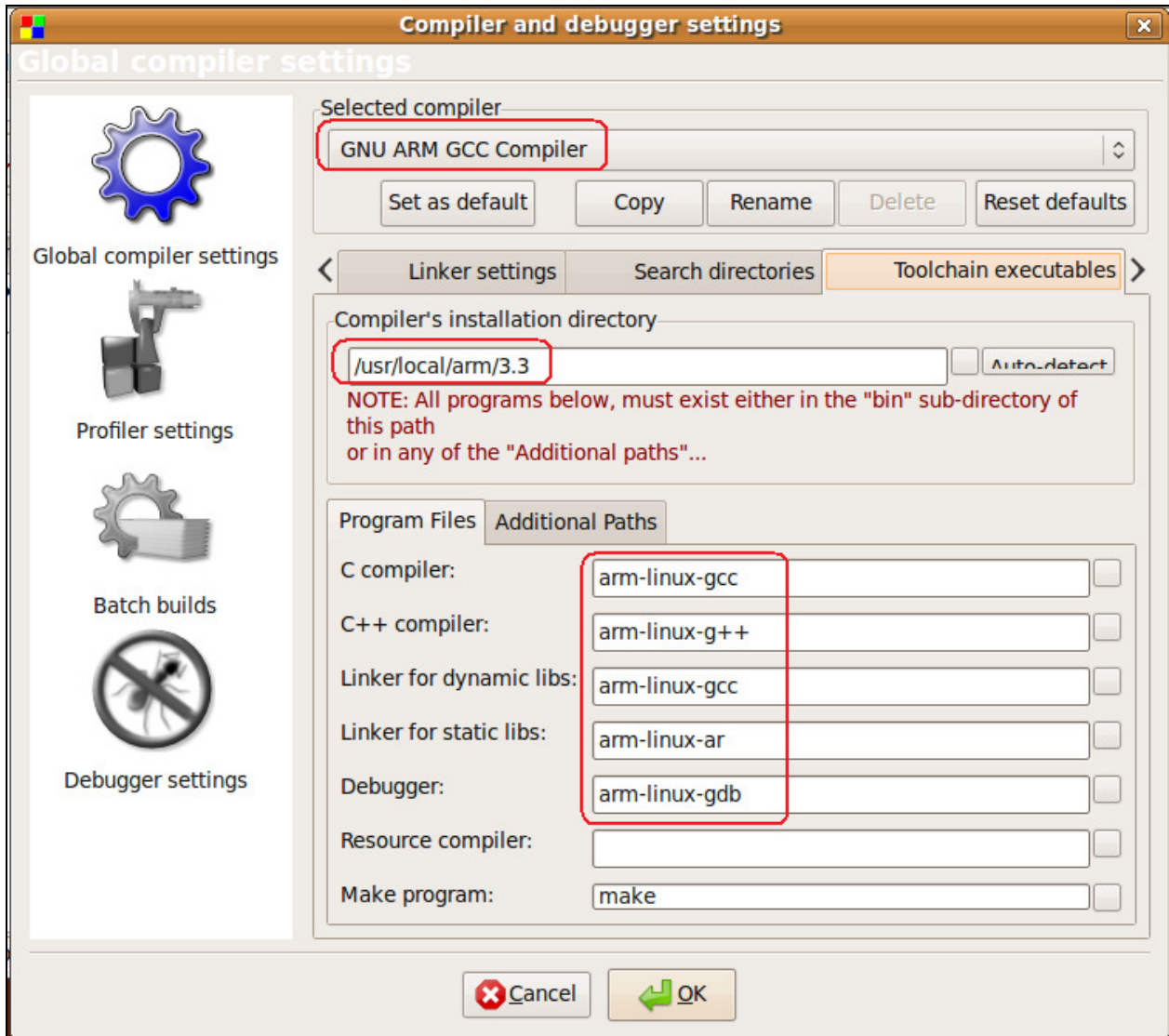
Select the file we just copied to our project and click open.



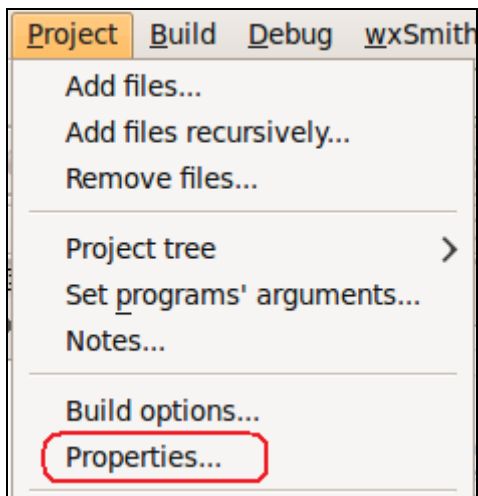
Click the Select All button and click OK.



If you haven't already set up the cross compiler, check the settings for the ARM compiler.

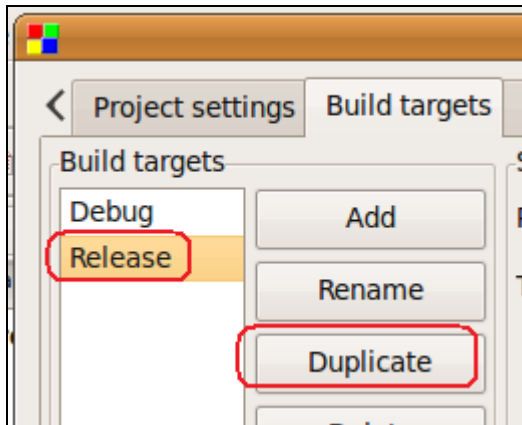


The settings should look like this if using the 3.3 compiler.

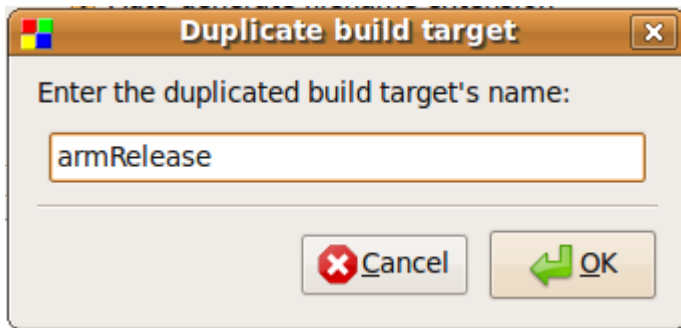




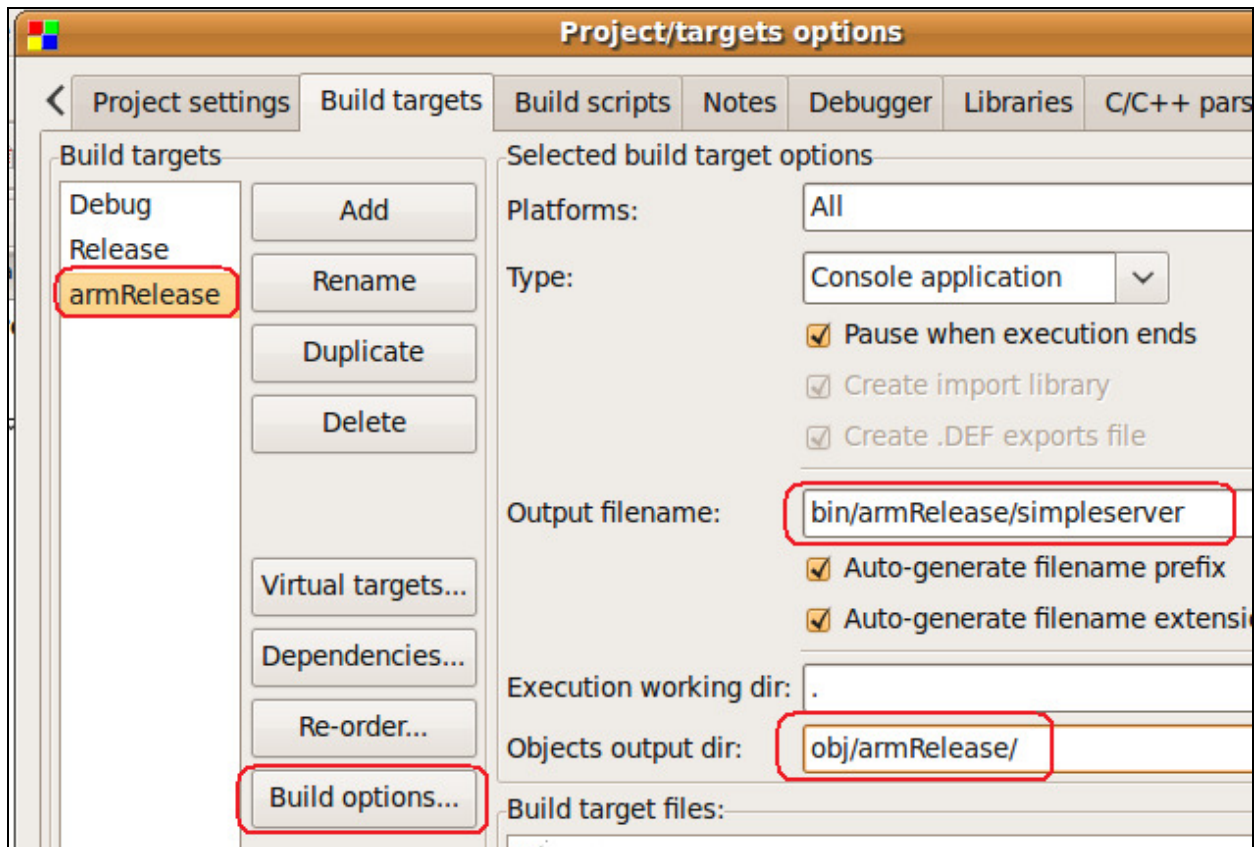
Click on Project Properties... so we can set up an additional build target for the ARM processor.



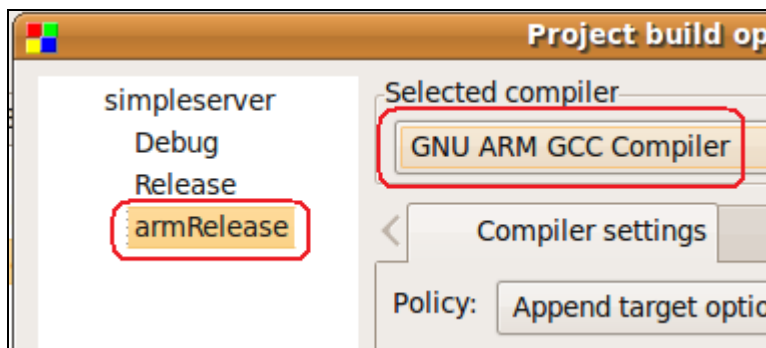
Click on the Build targets tab, click the Release target and click Duplicate.



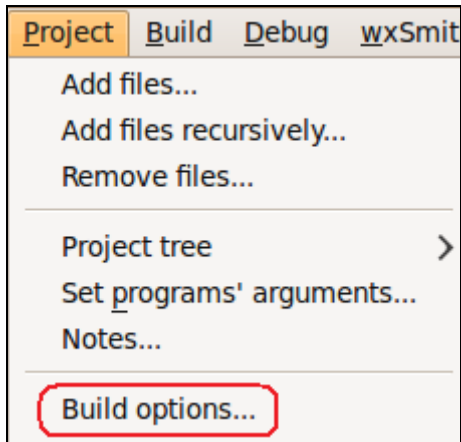
Give it a name and click OK.



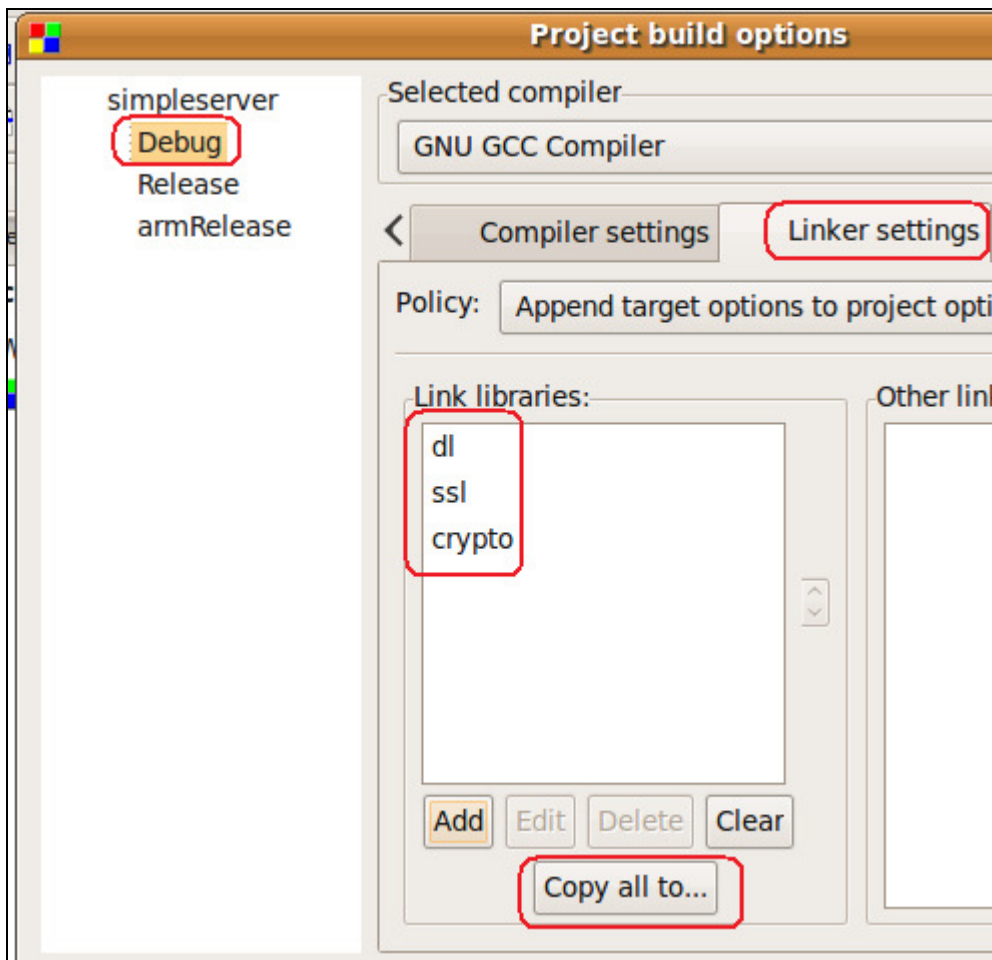
Make sure the armRelease target is selected. Change the Output filename and Objects output dir so we don't overwrite our regular ones when we build. After you have changed the directories, click the Build options...



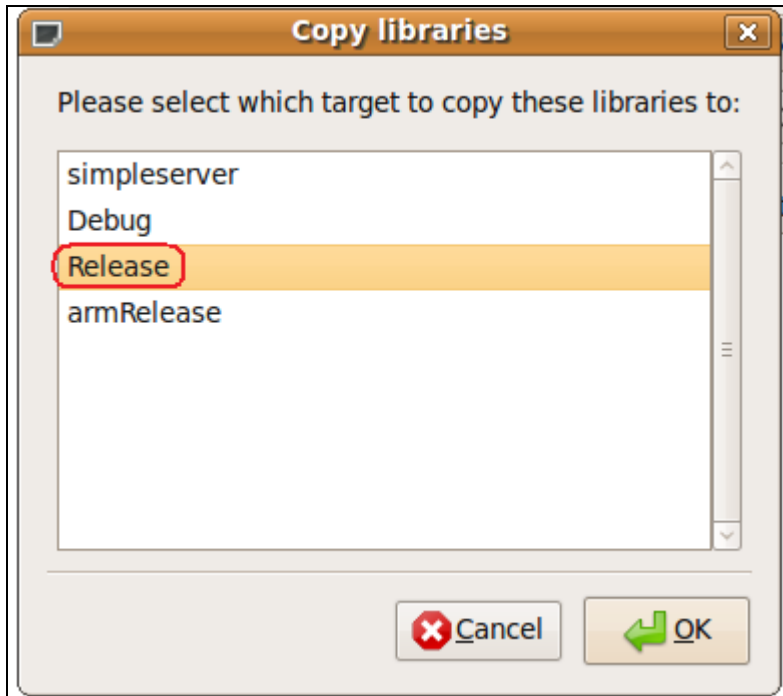
Change the compiler to the ARM GCC compiler.  
Click OK to this window and OK to the other window to save the settings.



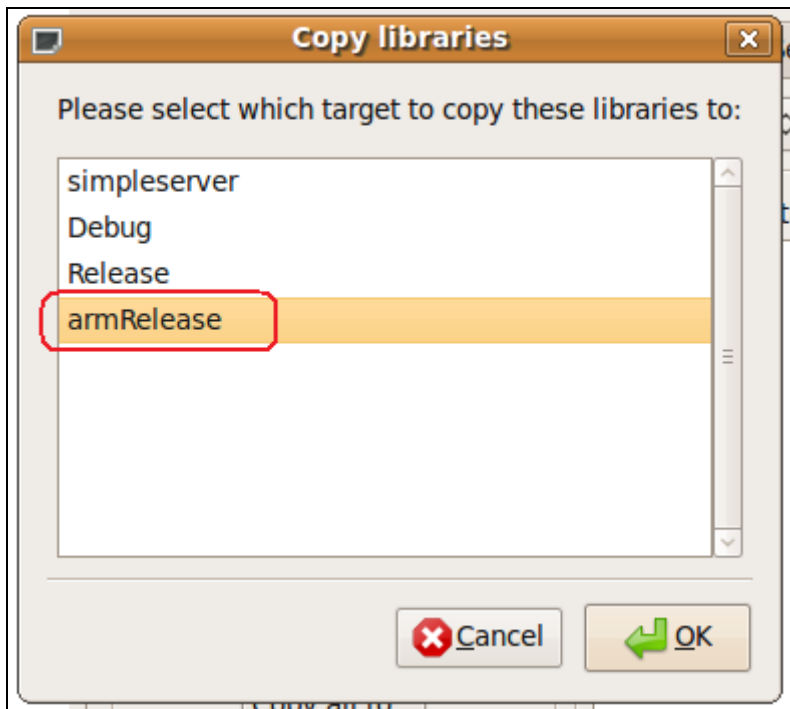
Click on Project -> Build options... to set up all the build dependencies.



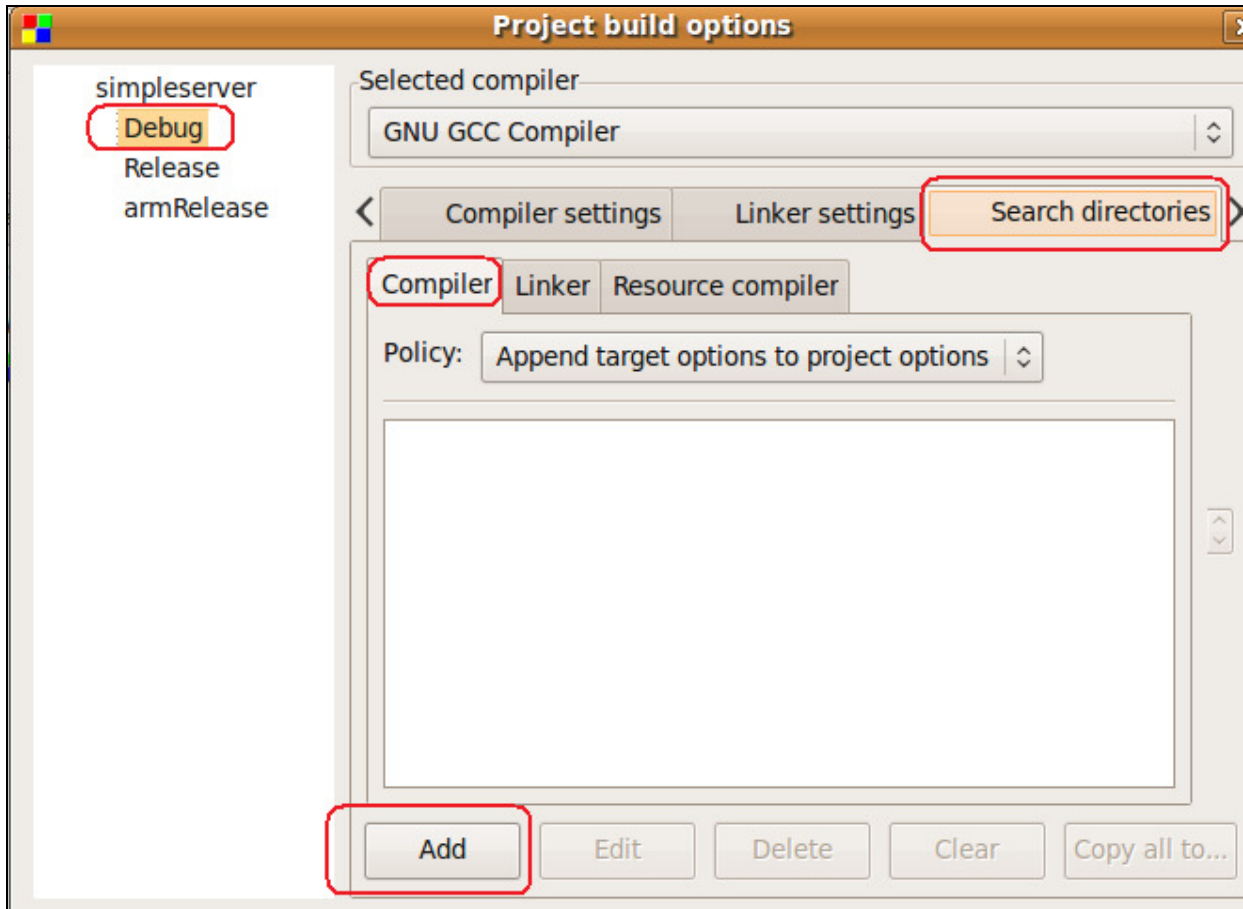
Click on the Debug target. Click the Linker settings and then add the following Link libraries IN THIS ORDER. Then click the Copy all to... button.



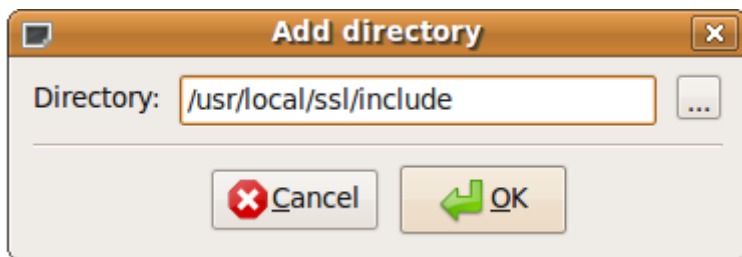
Copy it to the Release target.



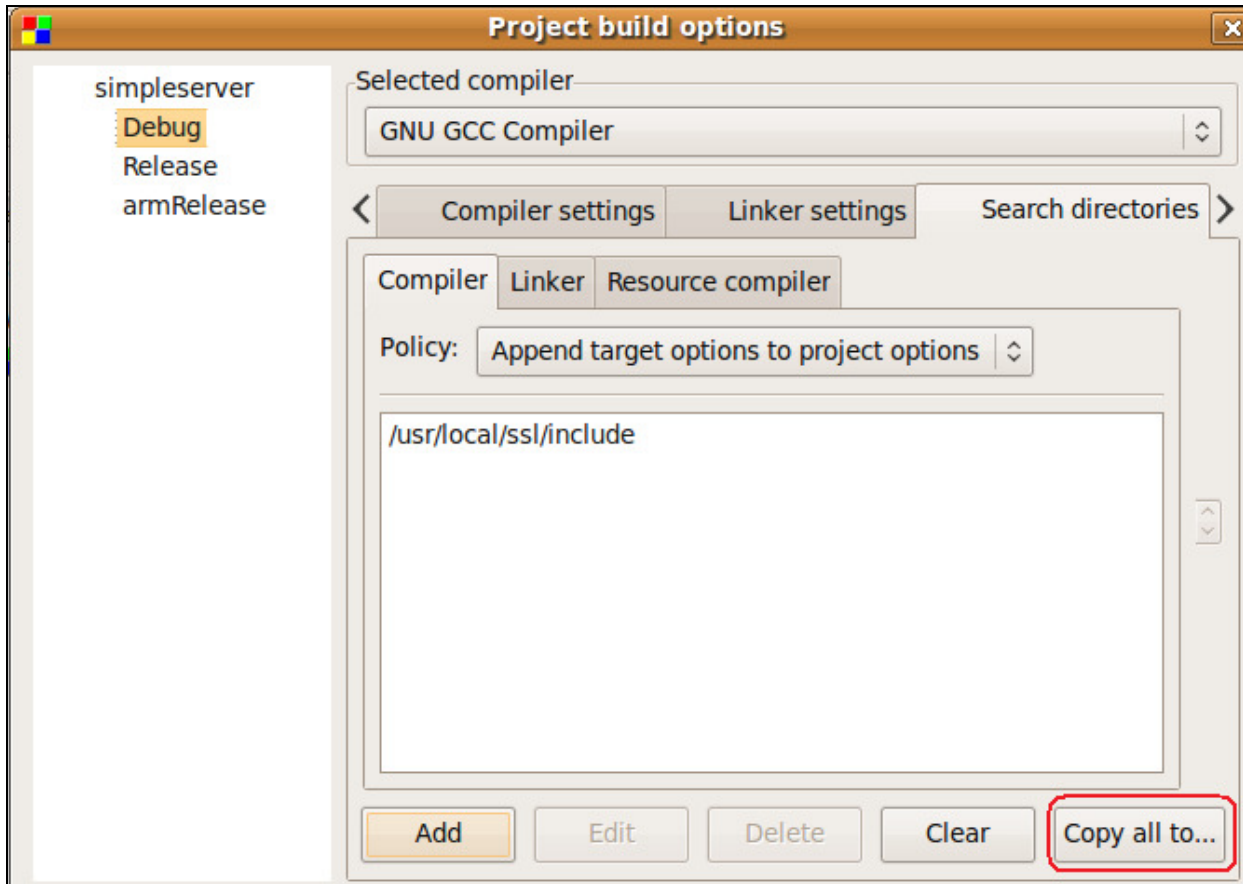
Also copy it to the armRelease target.



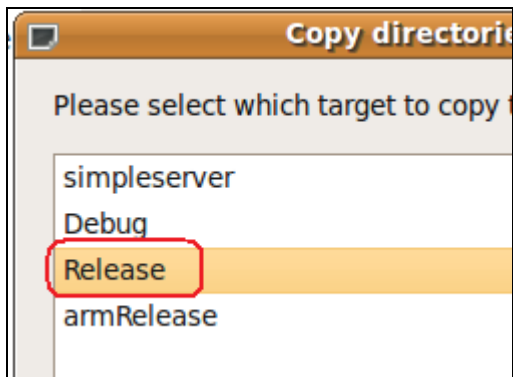
Select the Search directories tab for the Debug target. Click the Add button.



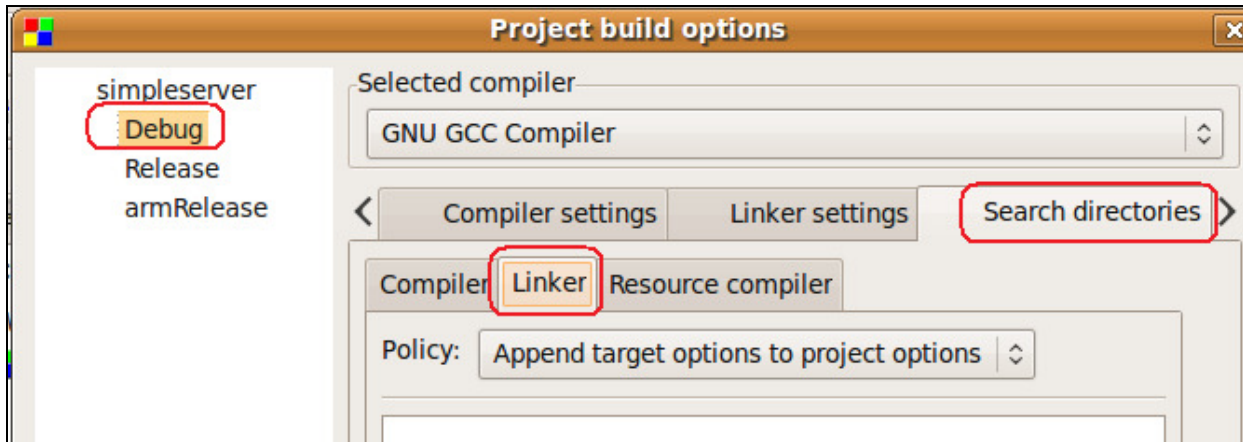
Add **/usr/local/ssl/include** to the list. Note: This is NOT the ARM version. This is the regular Linux version.



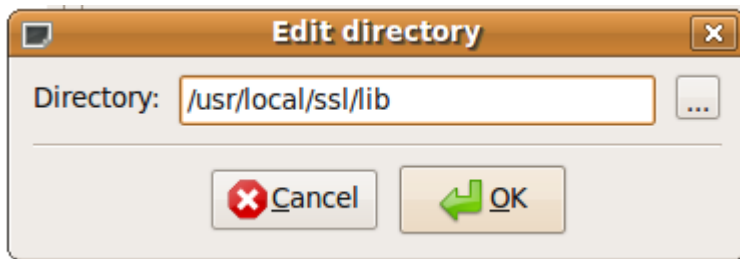
Now click the Copy to all... button.



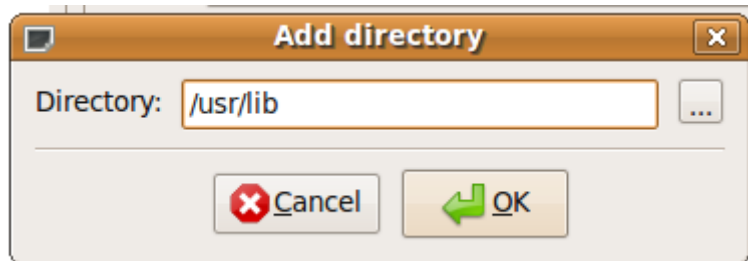
Click the Release target and click OK. Do NOT add this to the armRelease target. These are the wrong includes for ARM.



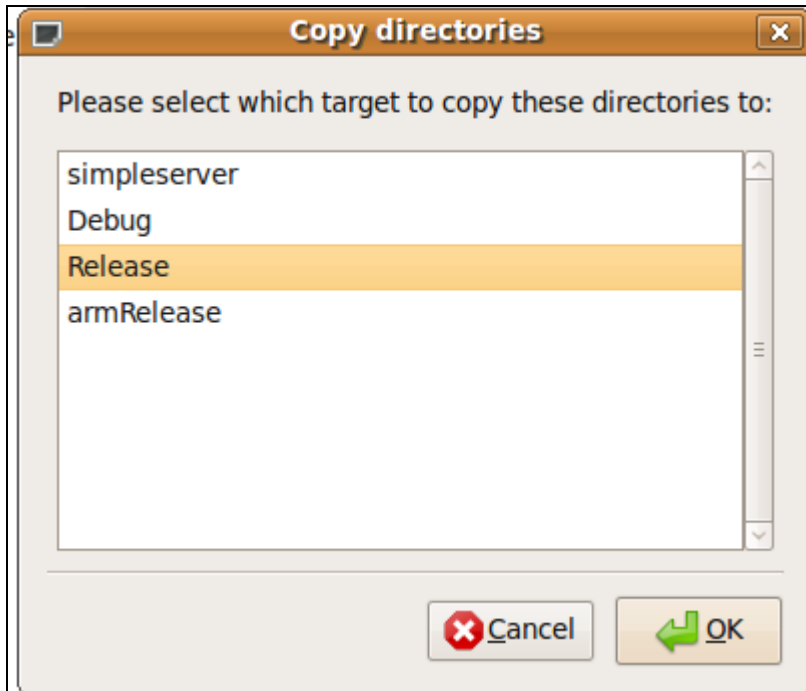
Click the Linker tab under the Search directories on the Debug target.



Click the Add button and **/usr/local/ssl/lib**

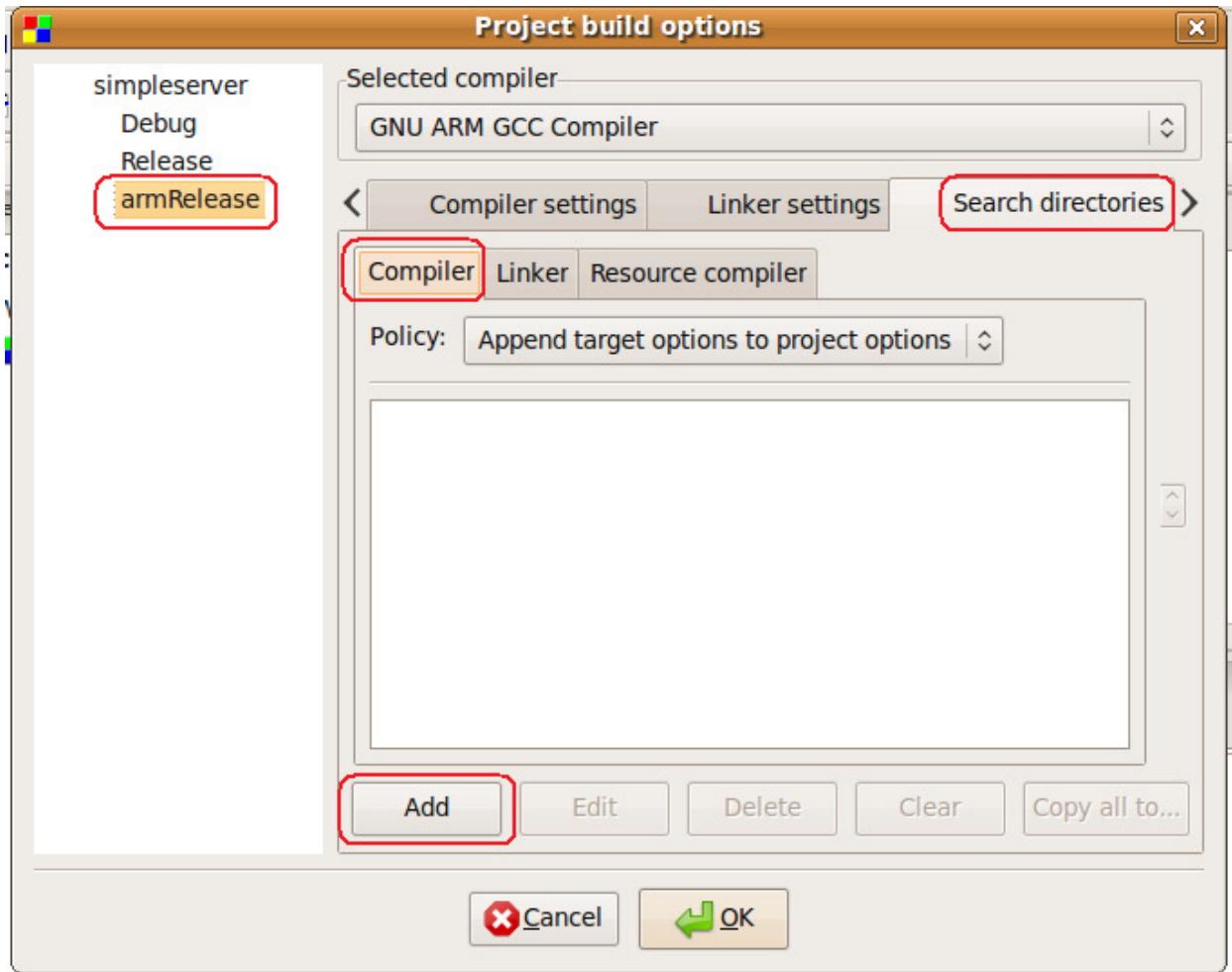


Also add **/usr/lib**

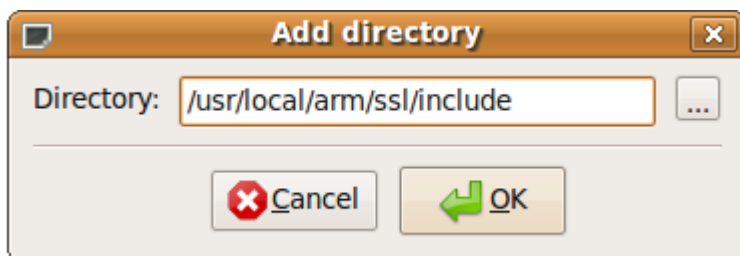


Click the Copy all to... button and select the Release target and click OK. Do NOT add these to the armRelease target.

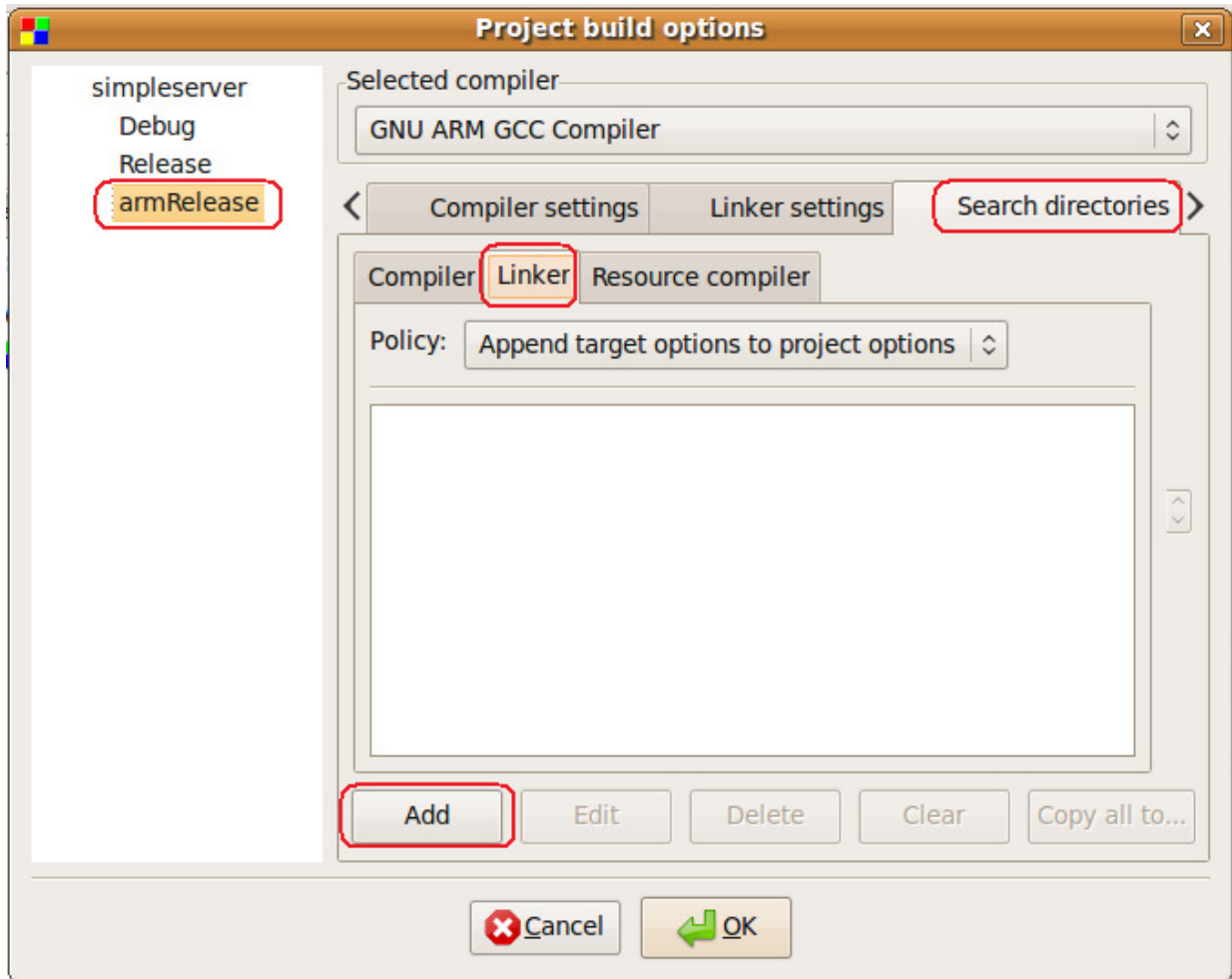




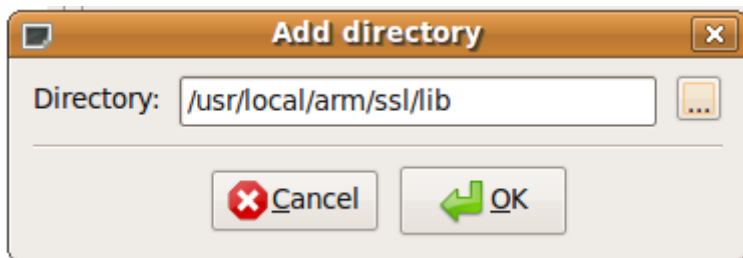
Now click the armRelease target. Click on the Search directories tab and then the Compiler tab. Click Add .



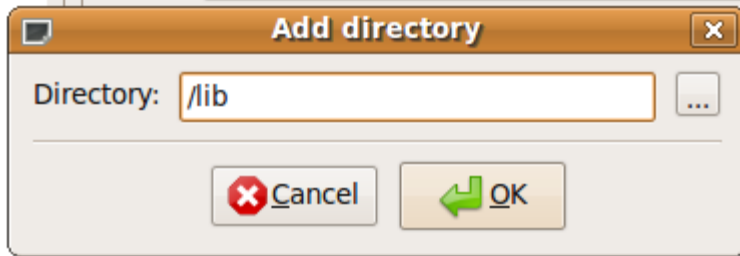
Enter the path to the ARM ssl includes. Enter **/usr/local/arm/ssl/include**



Now click the Linker tab under the Search directories. Click Add.



Add **/usr/local/arm/ssl/lib** to the path. This is the path to the ARM SSL libraries. We will need this path later when we transfer files to the OmniFlash. These libraries will have to be transferred too.

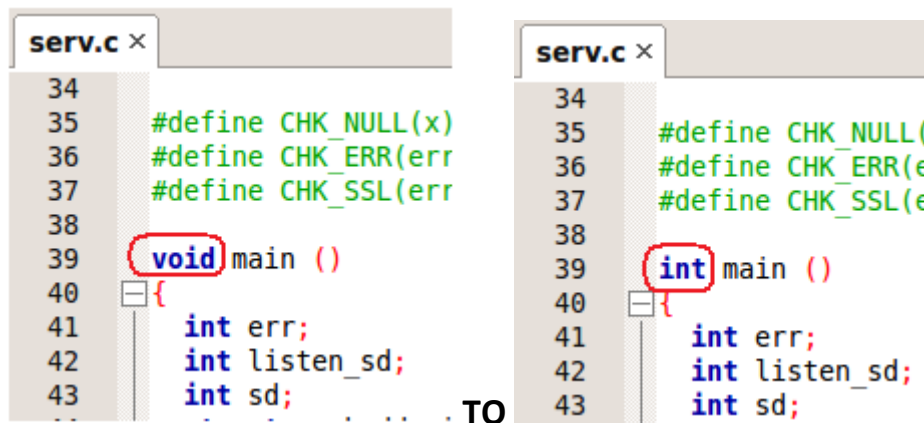


Add **/lib** to the list. This is the directory on the OmniFlash where shared libraries live.

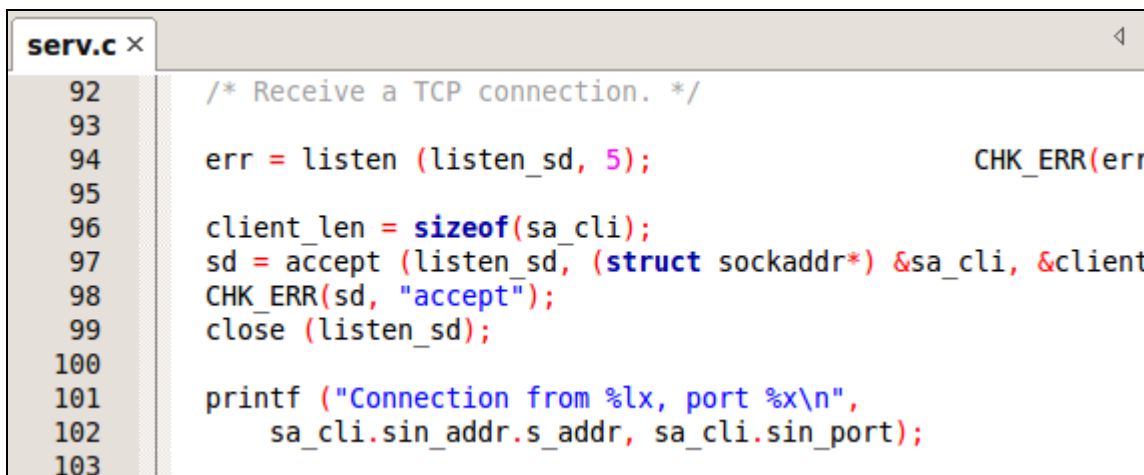
Now click OK to save all the settings.

### Code changes to make it compile

There are a couple code changes we need to make in order to get a clean compile.



Change the function main type from void to int.



## Change TO

```
serv.c x
92  /* Receive a TCP connection. */
93
94  err = listen (listen_sd, 5);          CHK_ERR(err)
95
96  client_len = sizeof(sa_cli);
97  sd = accept (listen_sd, (struct sockaddr*) &sa_cli, &client
98  CHK_ERR(sd, "accept");
99  close (listen_sd);
100
101  printf ("Connection from %lx, port %x\n",
102         (unsigned long)sa_cli.sin_addr.s_addr, sa_cli.sin_port)
103
```

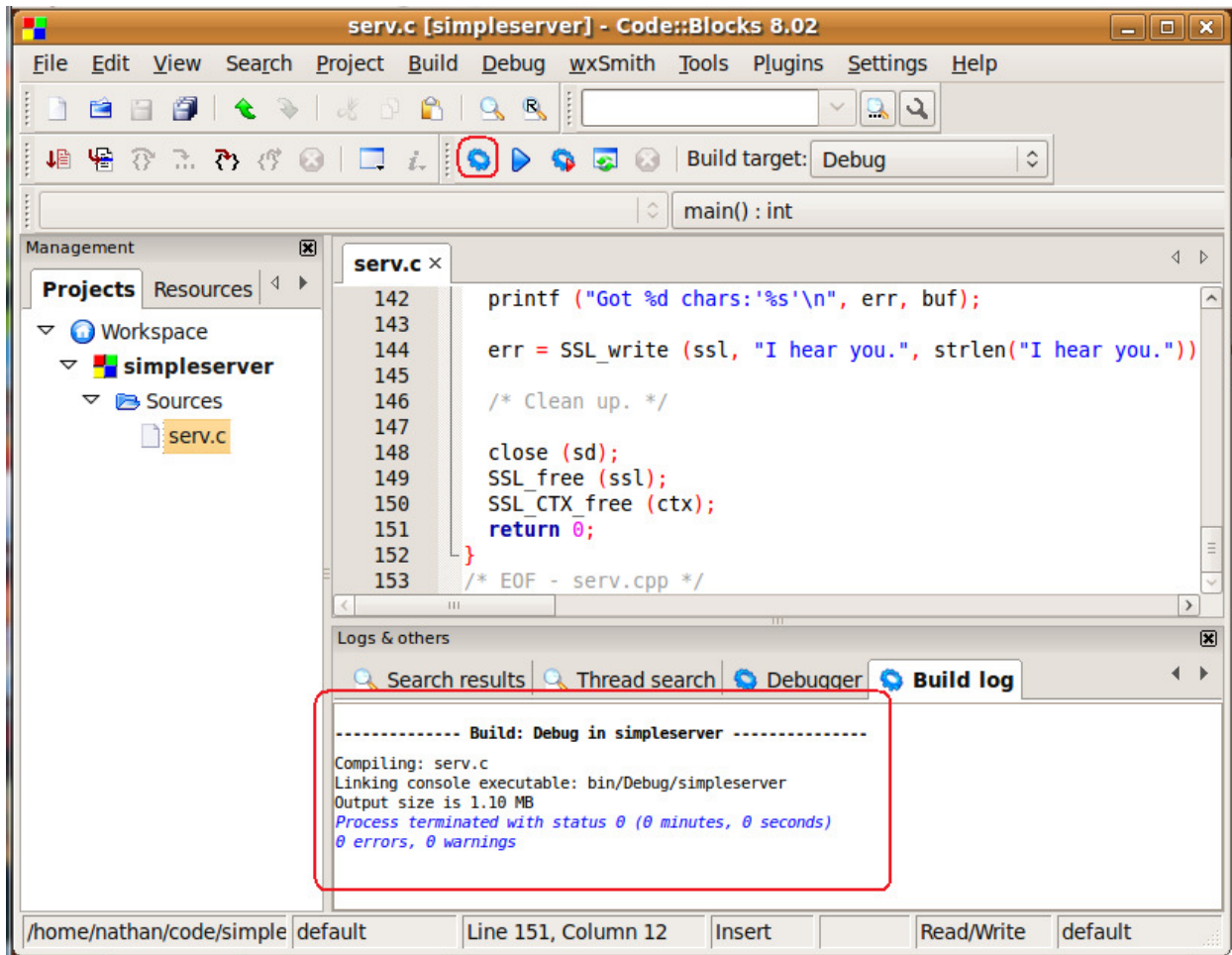
Type cast s\_addr to an unsigned long.

```
serv.c x
142  printf ("Got %d cha
143
144  err = SSL_write (ss
145
146  /* Clean up. */
147
148  close (sd);
149  SSL_free (ssl);
150  SSL_CTX_free (ctx);
151  }
152  /* EOF - serv.cpp */
153
```

TO

```
serv.c x
142  printf ("Got %d cha
143
144  err = SSL_write (ss
145
146  /* Clean up. */
147
148  close (sd);
149  SSL_free (ssl);
150  SSL_CTX_free (ctx);
151  return 0;
152  }
153  /* EOF - serv.cpp */
```

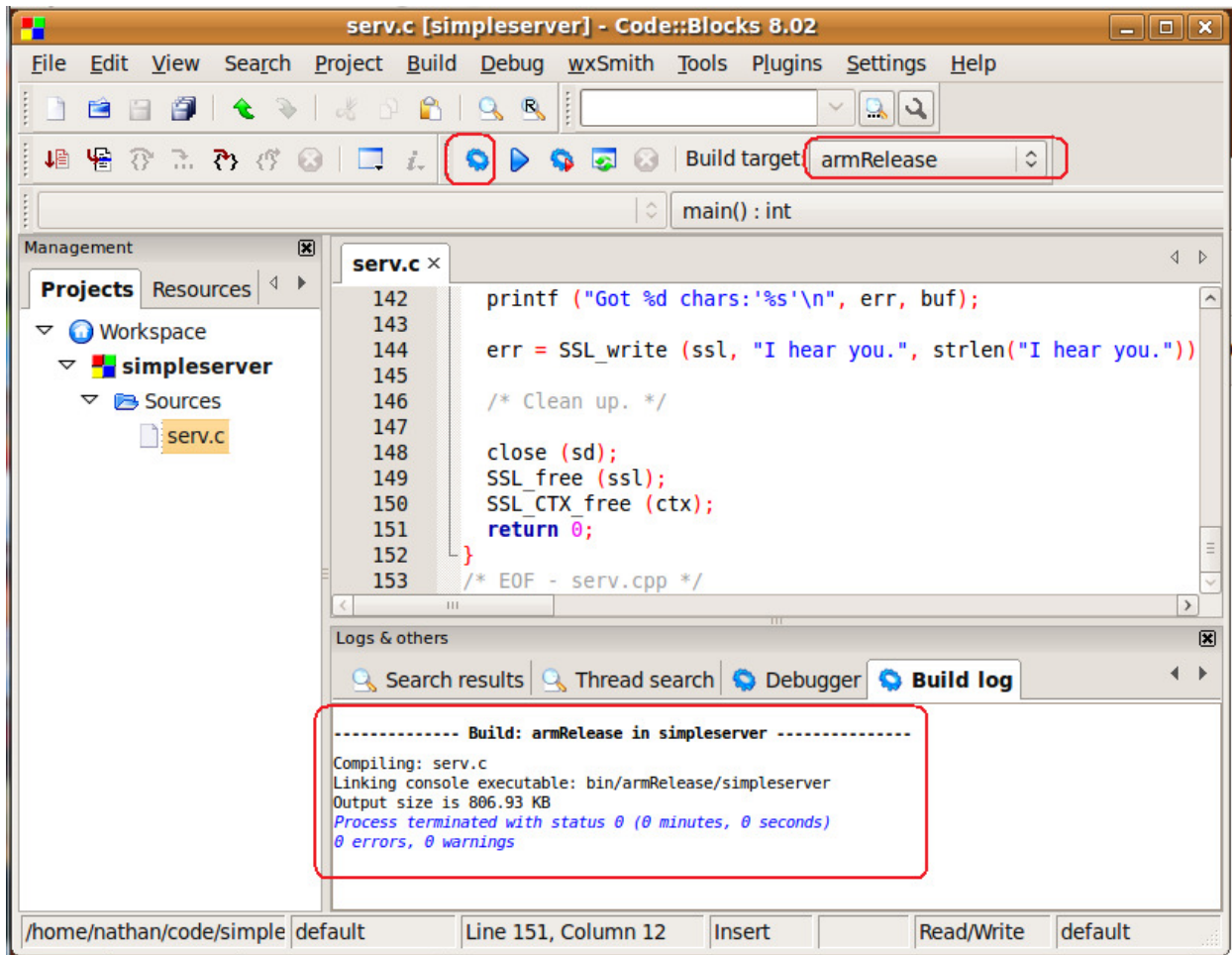
Add a return 0 to the end of function main.



Now click the compile button. You should get a successful compile.

This program will run on our Ubuntu Linux box now. We could run this as a server and also run our client we built earlier and we would have a working Client / Server set of programs.

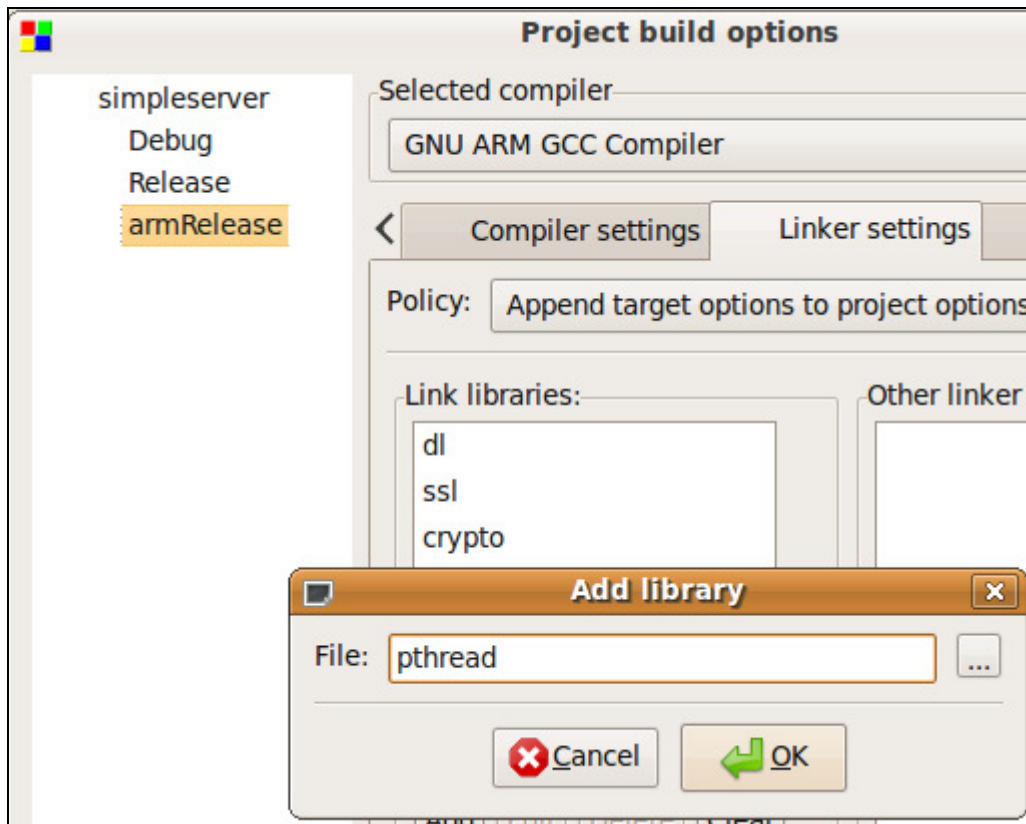
Let's try compiling this for ARM next.



Change the Build target to armRelease and click the compile button. You should get a successful compile.

## Multithreaded support

If you are going to make a threaded application, you need to add one more library to the list.



Add **pthread** to each target.

```

serv.c x
4
5  /* mangled to work wit
6     Simplified to be ev
7     12/98 - 4/99 Wade
8     #include <pthread.h>
9     #include <stdio.h>
10    #include <unistd.h>

```

You must also **#include <pthread.h>** as the first include. By including it first, different options are enabled in the standard runtime library includes.

## Generating an SSL certificate and Key

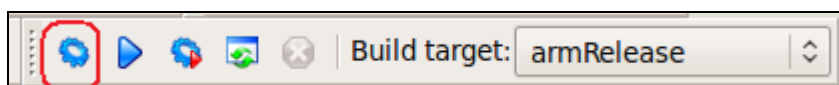
Before we can test our program, we need to generate an SSL certificate and key. We also need to tell our server program what the names of the keys are and where to find them.

```
serv.c x
24 #include <openssl/ssl.h>
25 #include <openssl/err.h>
26
27
28 /* define HOME to be dir for key and cert files... */
29 #define HOME "."
30 /* Make these what you want for cert & key files */
31 #define CERTF HOME "foo-cert.pem"
32 #define KEYF HOME "foo-cert.pem"
33
34
35 #define CHK NULL(x) if ((x)==NULL) exit (1)
```

Change the names of the CERTF and KEYF defines to the following:

**TO**

```
serv.c x
24 #include <openssl/ssl.h>
25 #include <openssl/err.h>
26
27
28 /* define HOME to be dir for key and cert files... */
29 #define HOME "."
30 /* Make these what you want for cert & key files */
31 #define CERTF HOME "cert.crt"
32 #define KEYF HOME "pkey.key"
33
34
35 #define CHK NULL(x) if ((x)==NULL) exit (1)
```

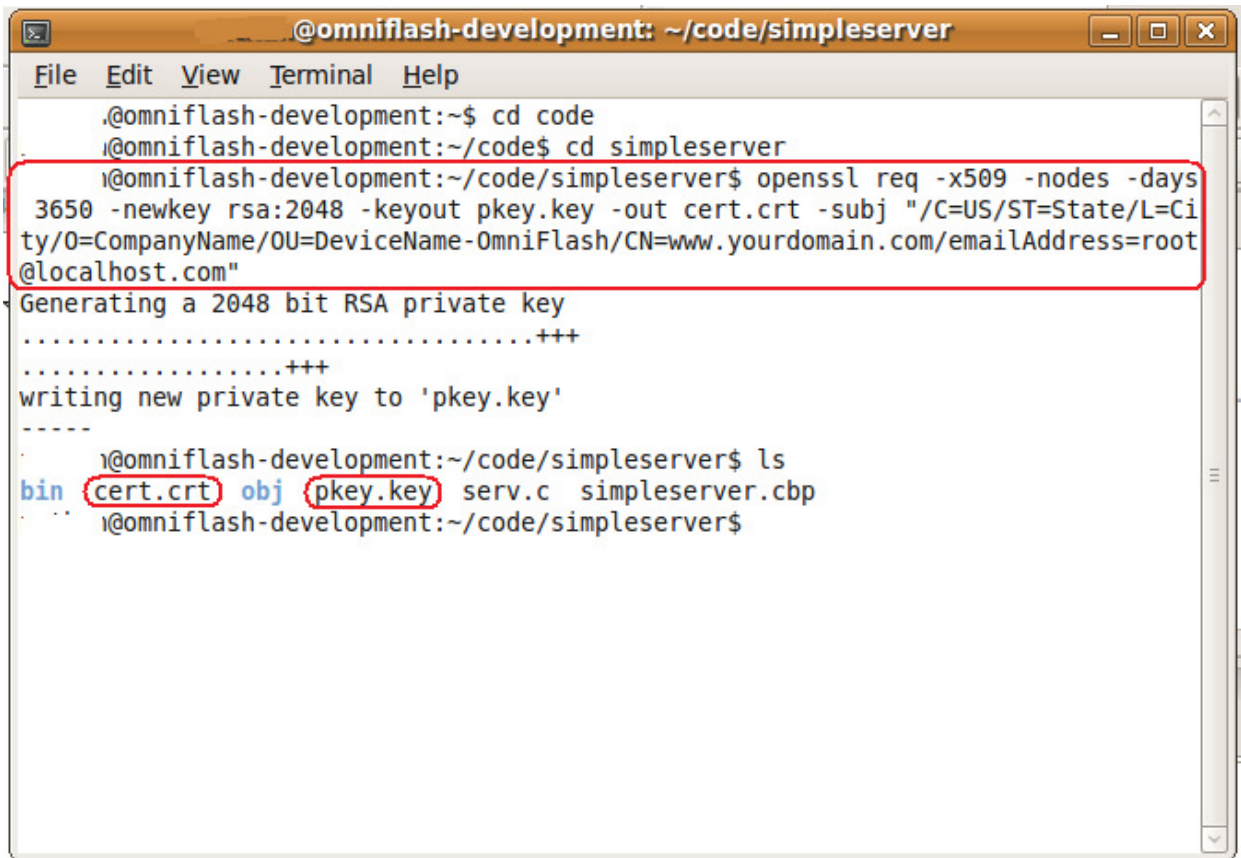


Now compile the program for ARM.

Open a terminal and type this command. Note: This goes all on one line. Change the fields to match your specific needs.

```
openssl req -x509 -nodes -days 3650 -newkey rsa:2048 -keyout pkey.key -out cert.crt -subj  
"/C=US/ST=State/L=City/O=CompanyName/OU=DeviceName-  
OmniFlash/CN=www.yourdomain.com/emailAddress=root@localhost.com"
```





```
@omniflash-development: ~/code/simpleserver
File Edit View Terminal Help
.@omniflash-development:~$ cd code
.@omniflash-development:~/code$ cd simpleserver
.@omniflash-development:~/code/simpleserver$ openssl req -x509 -nodes -days
3650 -newkey rsa:2048 -keyout pkey.key -out cert.crt -subj "/C=US/ST=State/L=Ci
ty/O=CompanyName/OU=DeviceName-OmniFlash/CN=www.yourdomain.com/emailAddress=root
@localhost.com"
Generating a 2048 bit RSA private key
.....+++
.....+++
writing new private key to 'pkey.key'
-----
.@omniflash-development:~/code/simpleserver$ ls
bin cert.crt obj pkey.key serv.c simpleserver.cbp
.@omniflash-development:~/code/simpleserver$
```

Once we call openssl, we end up with our certificate and key files. We need to copy these to the OmniFlash along with our program.

## Copying files to the OmniFlash

In order to test our program, we need to copy over a few files to the OmniFlash.

**Note:** For this test, we must write to **/mnt/FlashMemory** because of the size of all the files we have.

Start PuTTY and boot the system.

```
/dev/ttyS0 - PuTTY
Freeing init memory: 44K
init started: BusyBox v1.00 (2005.06.02-00:38+0000) multi-call binary
Mounting Flash File system.
This will take a moment
EXT2-fs warning: mounting unchecked fs, running e2fsck is recommended
Done mounting Flash File system.
Current recording sources: line
pc : [<400040cc>] lr : [<40003198>] Not tainted
sp : bffffa20 ip : 00000088 fp : bffffacc
r10: 4001bd44 r9 : 4001c780 r8 : 4001ca00
r7 : 00000000 r6 : 00008034 r5 : 4001c900 r4 : 4001ca00
r3 : 4001c900 r2 : 000000bc r1 : 000dd16c r0 : 4001cb48
Flags: nzCv IRQs on FIQs on Mode USER_32 Segment user
Control: C000717F Table: F156C000 DAC: 00000015
Segmentation fault

Please press Enter to activate this console.

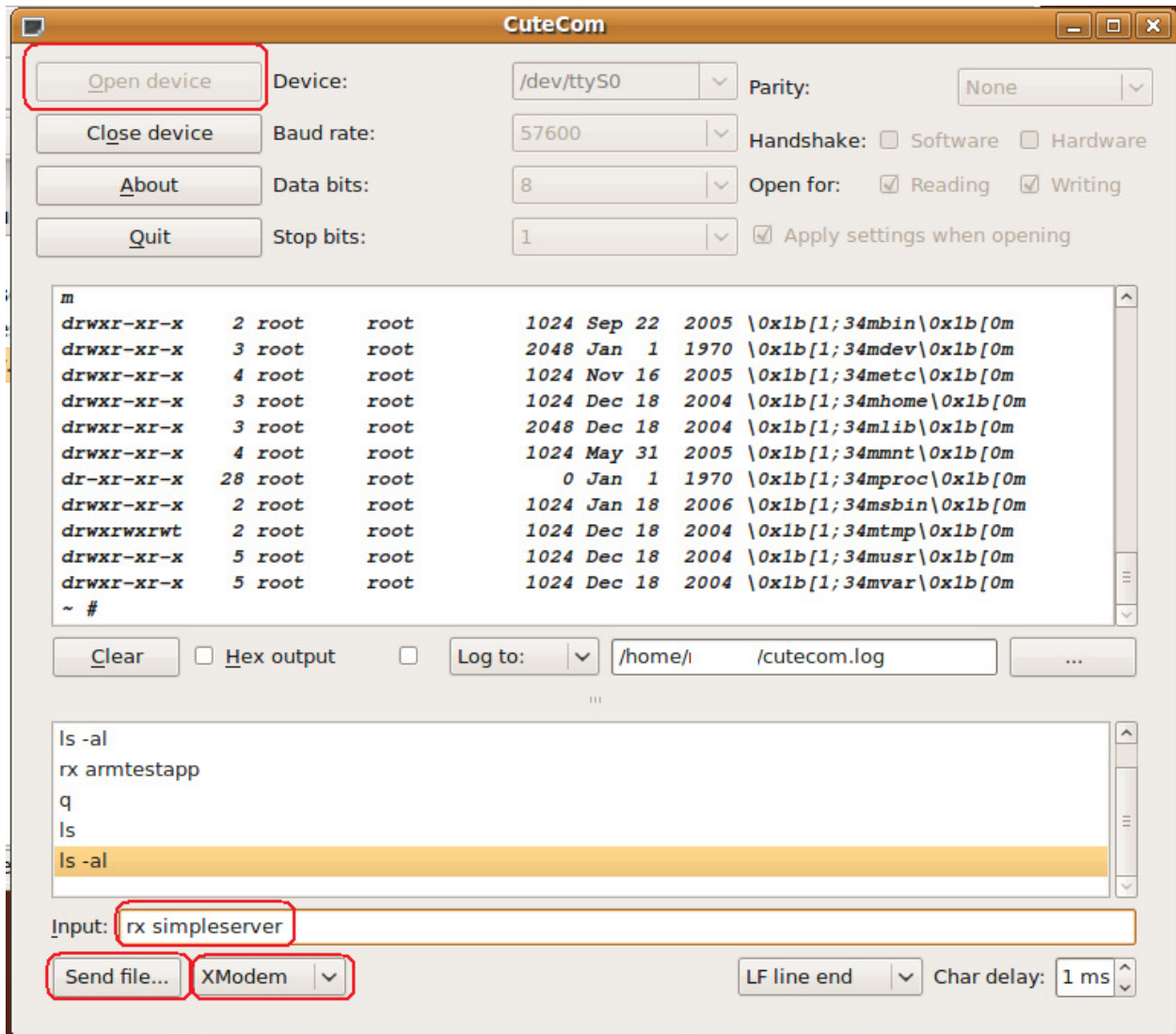
BusyBox v1.00 (2005.06.02-00:38+0000) Built-in shell (ash)
Enter 'help' for a list of built-in commands.

~ # cd /mnt/FlashMemory
/mnt/FlashMemory # █
```

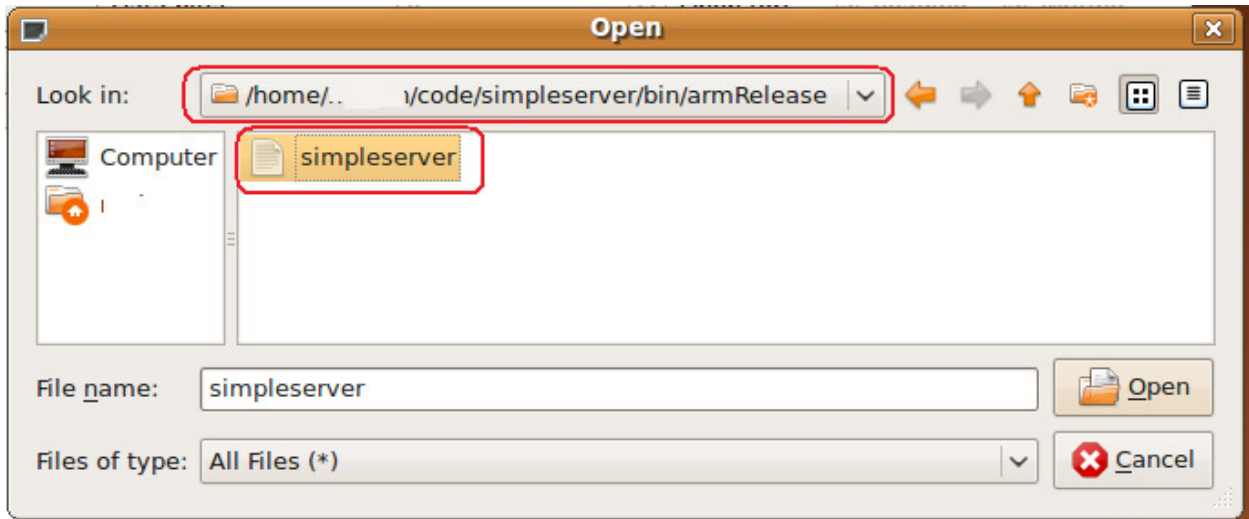
Once booted, **cd** into **/mnt/FlashMemory**

Now that we are in the right directory, close PuTTY so the serial port is available again.

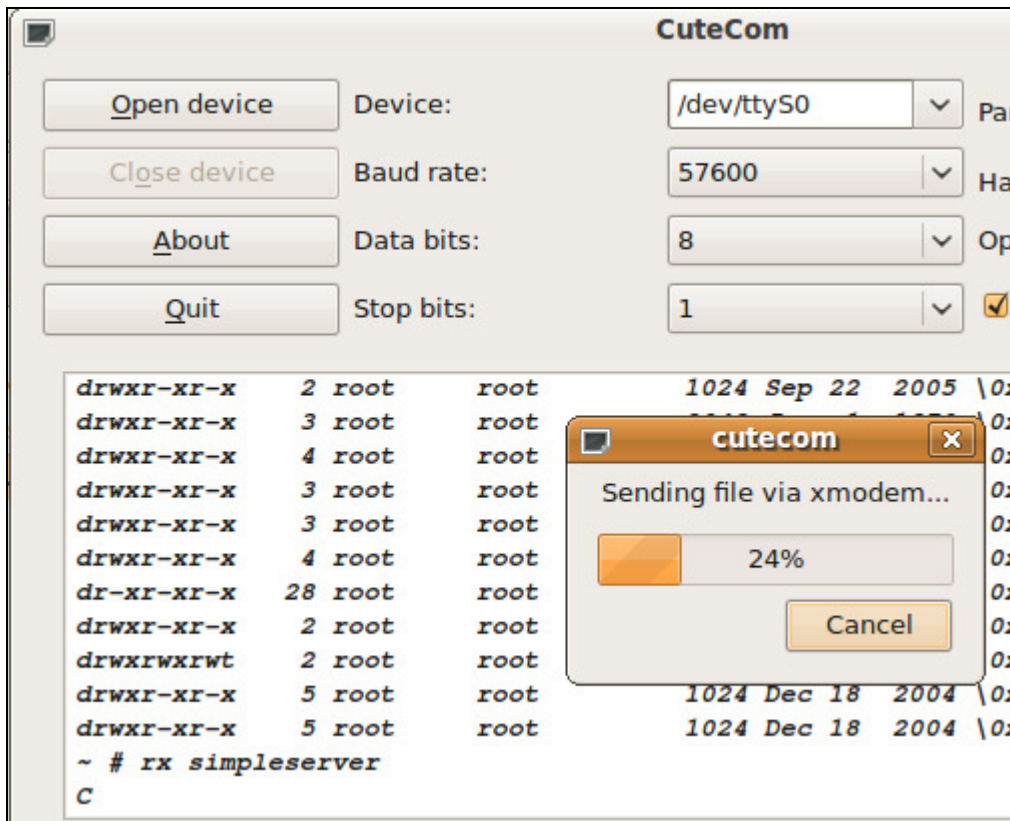
Start the **CuteCom** application and click the **Open Device** button.



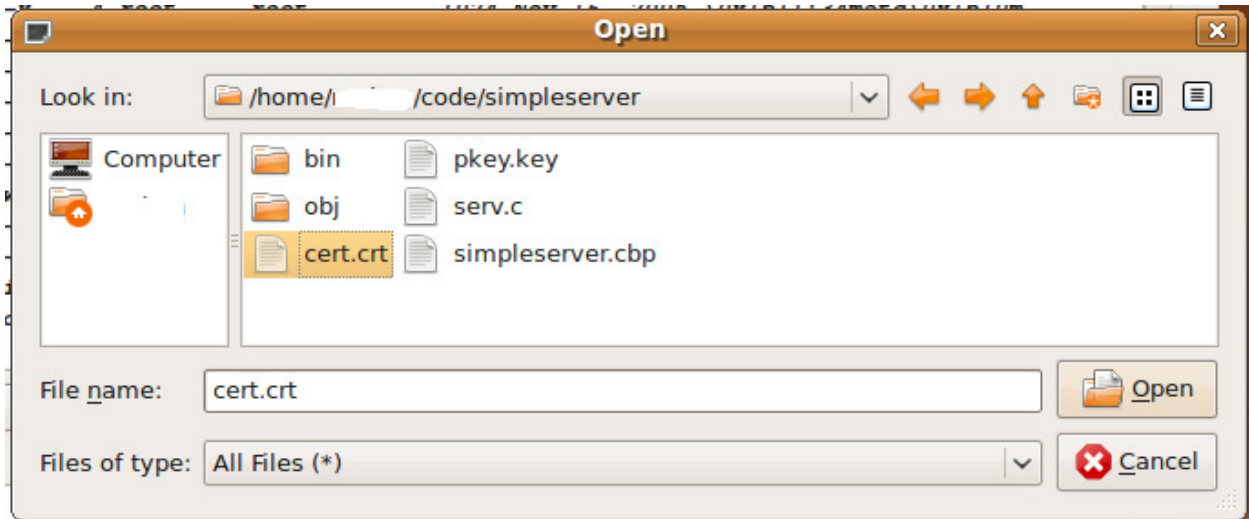
After the OmniFlash has booted, we need to send the program we just compiled. Make sure XModem is selected. In the Input box, type **rx simpleserver** and press **enter**.. Then click the Send file... button. Note: Once we have entered a command, we can double-click it from the list and it will be sent for us.



Browse for the file we just compiled and click Open to send it.



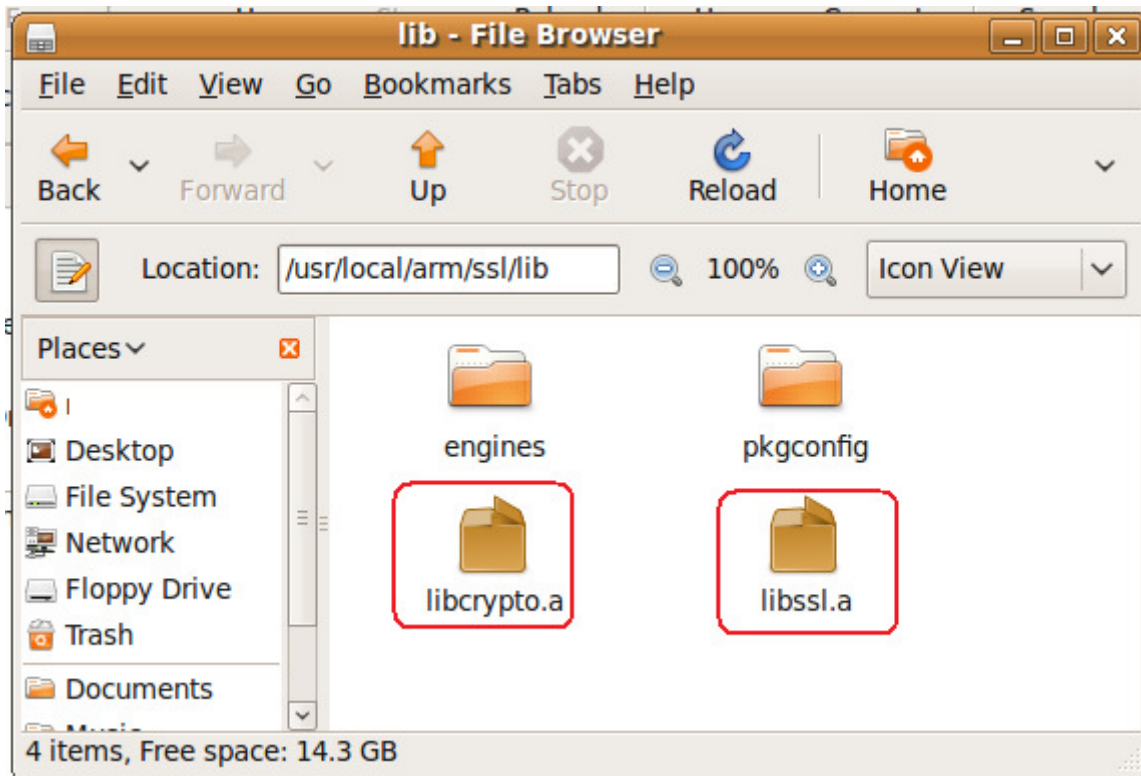
Wait while the file is being sent.



Do the same for the following files...

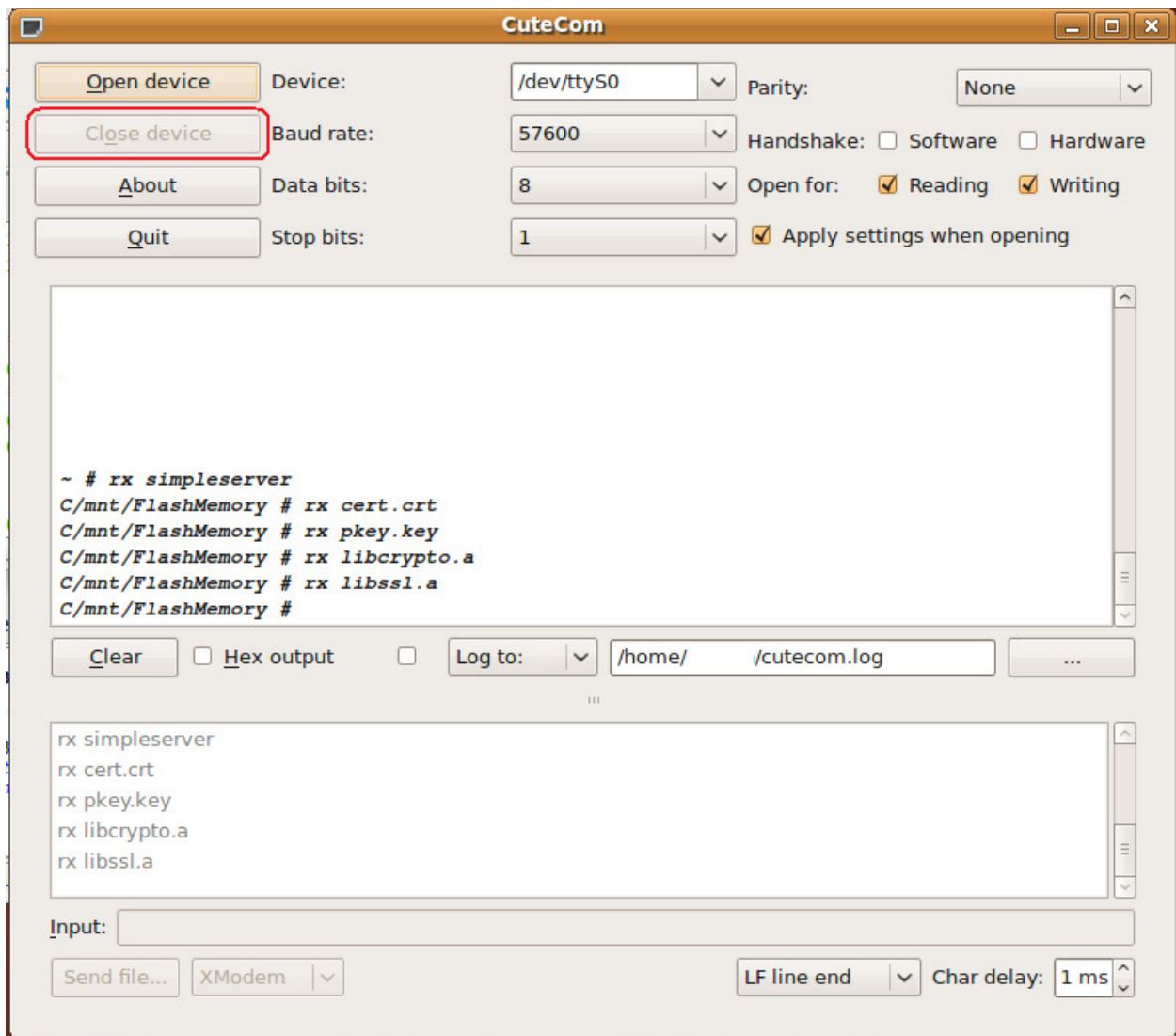
**cert.crt** and **pkey.key**

Now we must send the OpenSSL libraries.



The SSL libraries are in the folder we built earlier.

Using CuteCom, send these two libraries also.



Once all the files have been sent, click the Close device button.

Now start PuTTY again.

```
/dev/ttyS0 - PuTTY
cert.crt      lost+found   startup      wp2p.scr
libcrypto.a  pkey.key    startups.sh  wsetup
libssl.a      simpleserver tada.wav
/mnt/FlashMemory # ls -al
drwxr-xr-x   3 root      root         1024 Jan  1 00:37 .
drwxr-xr-x   4 root      root         1024 May 31 2005 ..
-rw-r--r--   1 root      root         1792 Jan  1 00:27 cert.crt
-rw-r--r--   1 root      root        2212096 Jan  1 00:37 libcrypto.a
-rw-r--r--   1 root      root       391424 Jan  1 00:39 libssl.a
drwx-----  2 root      root         12288 Jan  1 00:06 lost+found
-rw-r--r--   1 root      root         1792 Jan  1 00:28 pkey.key
-rw-r--r--   1 root      root       826368 Jan  1 00:27 simpleserver
-rwxrwxrwx   1 root      root         136 Sep  1 2009 startup
-rwxrwxrwx   1 root      root          99 Aug 18 2009 startups.sh
-rwxr-xr-x   1 root      root       171136 Jan  1 00:01 tada.wav
-rwxr-xr-x   1 root      root         277 Jan  1 00:01 wp2p.scr
-rwxr-xr-x   1 root      root          84 Jan  1 00:01 wsetup
/mnt/FlashMemory # ls
cert.crt      lost+found   startup      wp2p.scr
libcrypto.a  pkey.key    startups.sh  wsetup
libssl.a      simpleserver tada.wav
/mnt/FlashMemory # chmod +x simpleserver
/mnt/FlashMemory # sync
/mnt/FlashMemory #
```

If we list the contents of the folder, we can see all the files we just sent.

We need to make the program executable. Do this by changing the mode to executable with **chmod +x simpleserver**. We follow that up with a **sync** to write the contents to the flash memory so that if we crash the system and have to reboot that we don't corrupt the flash memory.

## Testing our server and client programs

In order to test our programs, we need to configure the OmniFlash's IP address and start up the ethernet device.

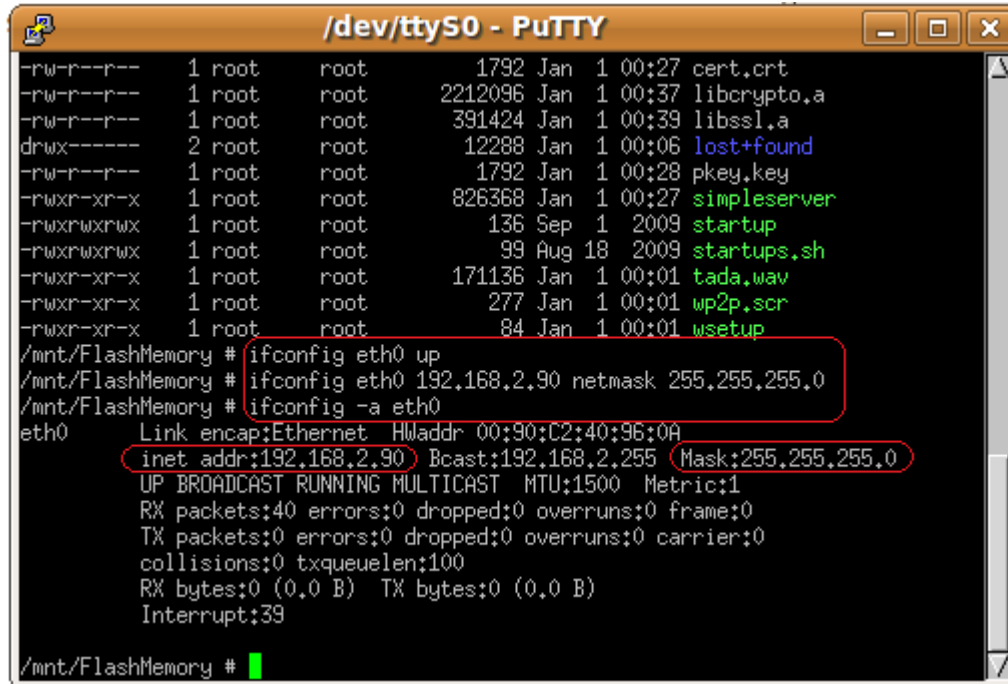
On our Ubuntu Linux device, we need to get our IP address.

```
@omniflash-development: ~
File Edit View Terminal Help
@omniflash-development:~$ ifconfig -a eth0
eth0      Link encap:Ethernet  HWaddr 08:00:27:e1:64:68
          inet addr:192.168.2.107  Bcast:192.168.2.255  Mask:255.255.255.0
          inet6 addr: fe80::a00:27ff:fe1:6468/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:31 errors:0 dropped:0 overruns:0 frame:0
          TX packets:45 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:16457 (16.4 KB)  TX bytes:5927 (5.9 KB)
          Interrupt:11 Base address:0xd020
```

We do this by bringing up a terminal and typing **ifconfig -a eth0** (or eth1 for whatever interface we have). Make note of the **inet addr** and the **Mask**. We need to set something similar on the OmniFlash.

**Note: Make sure you have a network cable plugged into the OmniFlash.**

In your PuTTY window, type the following commands.



```
/dev/ttyS0 - PuTTY
-rw-r--r-- 1 root root 1792 Jan 1 00:27 cert.crt
-rw-r--r-- 1 root root 2212096 Jan 1 00:37 libcrypto.a
-rw-r--r-- 1 root root 391424 Jan 1 00:39 libssl.a
drwx----- 2 root root 12288 Jan 1 00:06 lost+found
-rw-r--r-- 1 root root 1792 Jan 1 00:28 pkey.key
-rwxr-xr-x 1 root root 826368 Jan 1 00:27 simpleserver
-rwxrwxrwx 1 root root 136 Sep 1 2009 startup
-rwxrwxrwx 1 root root 99 Aug 18 2009 startups.sh
-rwxr-xr-x 1 root root 171136 Jan 1 00:01 tada.wav
-rwxr-xr-x 1 root root 277 Jan 1 00:01 wp2p.scr
-rwxr-xr-x 1 root root 84 Jan 1 00:01 wsetup
/mnt/FlashMemory # ifconfig eth0 up
/mnt/FlashMemory # ifconfig eth0 192.168.2.90 netmask 255.255.255.0
/mnt/FlashMemory # ifconfig -a eth0
eth0      Link encap:Ethernet  HWaddr 00:90:C2:40:96:0A
          inet addr:192.168.2.90  Bcast:192.168.2.255  Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:40 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:100
          RX bytes:0 (0.0 B)  TX bytes:0 (0.0 B)
          Interrupt:39

/mnt/FlashMemory #
```

**ifconfig eth0 up** Bring up the adapter.

**ifconfig eth0 192.168.2.90 netmask 255.255.255.0** Set up your IP address.

**ifconfig -a eth0** List the IP address.



```
@omniflash-development: ~  
File Edit View Terminal Help  
@omniflash-development:~$ ifconfig -a eth0  
eth0      Link encap:Ethernet  HWaddr 08:00:27:e1:64:68  
          inet addr:192.168.2.107  Bcast:192.168.2.255  Mask:255.255.255.0  
          inet6 addr: fe80::a00:27ff:fe01:6468/64 Scope:Link  
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1  
          RX packets:31 errors:0 dropped:0 overruns:0 frame:0  
          TX packets:45 errors:0 dropped:0 overruns:0 carrier:0  
          collisions:0 txqueuelen:1000  
          RX bytes:16457 (16.4 KB)  TX bytes:5927 (5.9 KB)  
          Interrupt:11 Base address:0xd020  
  
@omniflash-development:~$ ping 192.168.2.90  
PING 192.168.2.90 (192.168.2.90) 56(84) bytes of data:  
64 bytes from 192.168.2.90: icmp_seq=1 ttl=64 time=1.54 ms  
64 bytes from 192.168.2.90: icmp_seq=2 ttl=64 time=0.314 ms  
64 bytes from 192.168.2.90: icmp_seq=3 ttl=64 time=0.304 ms  
64 bytes from 192.168.2.90: icmp_seq=4 ttl=64 time=0.319 ms  
64 bytes from 192.168.2.90: icmp_seq=5 ttl=64 time=0.314 ms  
^C  
--- 192.168.2.90 ping statistics ---  
5 packets transmitted, 5 received, 0% packet loss, time 4000ms  
rtt min/avg/max/mdev = 0.304/0.560/1.549/0.494 ms  
@omniflash-development:~$
```

Now from our Ubuntu Linux box, we need to verify we can talk to the OmniFlash.

Ping the IP address you gave to the OmniFlash and verify you get a response. <ctrl> C gets you out.

Let's start up the server on the OmniFlash and verify we can talk to it.

```

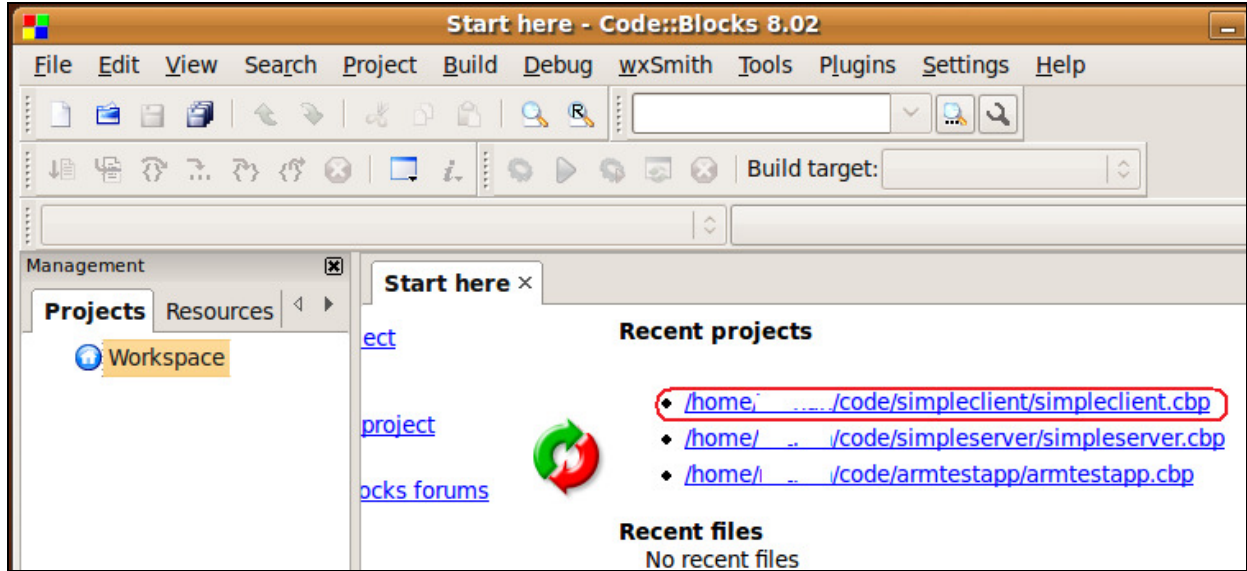
/dev/ttyS0 - PuTTY
-rw-r--r-- 1 root root 2212096 Jan 1 00:37 libcrypto.a
-rw-r--r-- 1 root root 391424 Jan 1 00:39 libssl.a
drwx----- 2 root root 12288 Jan 1 00:06 lost+found
-rw-r--r-- 1 root root 1792 Jan 1 00:28 pkey.key
-rwxr-xr-x 1 root root 826368 Jan 1 00:27 simpleserver
-rwxrwxrwx 1 root root 136 Sep 1 2009 startup
-rwxrwxrwx 1 root root 99 Aug 18 2009 startups.sh
-rwxr-xr-x 1 root root 171136 Jan 1 00:01 tada.wav
-rwxr-xr-x 1 root root 277 Jan 1 00:01 wp2p.scr
-rwxr-xr-x 1 root root 84 Jan 1 00:01 wsetup
/mnt/FlashMemory # ifconfig eth0 up
/mnt/FlashMemory # ifconfig eth0 192.168.2.90 netmask 255.255.255.0
/mnt/FlashMemory # ifconfig -a eth0
eth0      Link encap:Ethernet  HWaddr 00:90:C2:40:96:0A
          inet addr:192.168.2.90  Bcast:192.168.2.255  Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:40 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:100
          RX bytes:0 (0.0 B)  TX bytes:0 (0.0 B)
          Interrupt:39

/mnt/FlashMemory # ./simpleserver

```

So far so good.

Let's bring up the client program. Save all your work in CodeBlocks and open up the simpleclient program we built earlier.



Open the simpleclient we built earlier.

```
cli.c x
49  /* Create a socket and connect to server using normal socket
50
51  sd = socket (AF_INET, SOCK_STREAM, 0);      CHK_ERR(sd, "s
52
53  memset (&sa, '\0', sizeof(sa));
54  sa.sin_family      = AF_INET;
55  sa.sin_addr.s_addr = inet_addr ("127.0.0.1"); /* Server IP
56  sa.sin_port        = htons      (1111);      /* Server P
57
58  err = connect(sd, (struct sockaddr*) &sa,
59             sizeof(sa));                    CHK_ERR(err, "connect"
60
```

Change the default IP address to the IP address we gave the OmniFlash.

```
*cli.c x
49  /* Create a socket and connect to server using normal socket
50
51  sd = socket (AF_INET, SOCK_STREAM, 0);      CHK_ERR(sd, "s
52
53  memset (&sa, '\0', sizeof(sa));
54  sa.sin_family      = AF_INET;
55  sa.sin_addr.s_addr = inet_addr ("192.168.2.90"); /* Server IP
56  sa.sin_port        = htons      (1111);      /* Server P
57
58  err = connect(sd, (struct sockaddr*) &sa,
59             sizeof(sa));                    CHK_ERR(err, "connect"
60
```

The IP address of the OmniFlash.

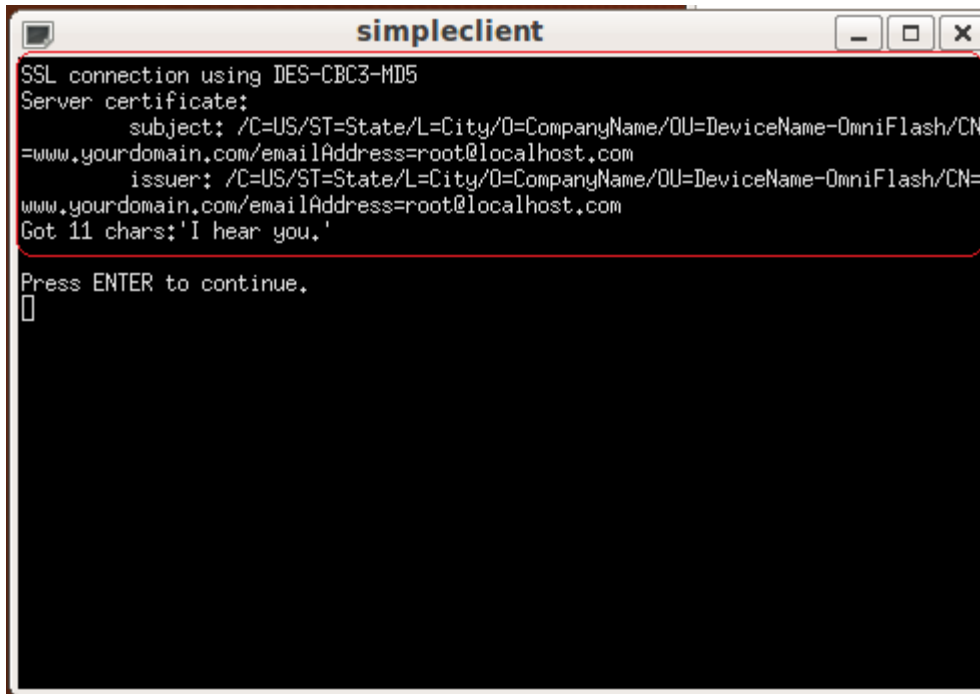


Compile the application again.

Now let's run it and see if they talk.



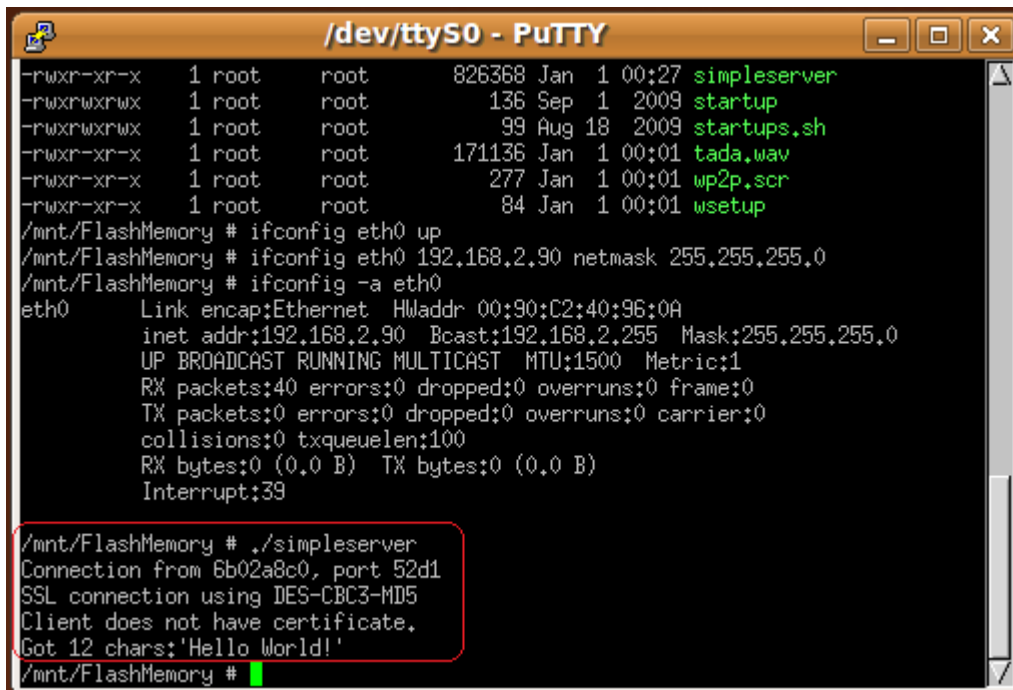
Click the Run button.



```
simpleclient
SSL connection using DES-CBC3-MD5
Server certificate:
  subject: /C=US/ST=State/L=City/O=CompanyName/OU=DeviceName-OmniFlash/CN=
www.yourdomain.com/emailAddress=root@localhost.com
  issuer: /C=US/ST=State/L=City/O=CompanyName/OU=DeviceName-OmniFlash/CN=
www.yourdomain.com/emailAddress=root@localhost.com
Got 11 chars: 'I hear you.'

Press ENTER to continue.
█
```

Here is the output of our Client program.



```
/dev/ttyS0 - PuTTY
-rwxr-xr-x 1 root root 826368 Jan 1 00:27 simpleserver
-rwxrwxrwx 1 root root 136 Sep 1 2009 startup
-rwxrwxrwx 1 root root 99 Aug 18 2009 startups.sh
-rwxr-xr-x 1 root root 171136 Jan 1 00:01 tada.wav
-rwxr-xr-x 1 root root 277 Jan 1 00:01 wp2p.scr
-rwxr-xr-x 1 root root 84 Jan 1 00:01 wsetup
/mnt/FlashMemory # ifconfig eth0 up
/mnt/FlashMemory # ifconfig eth0 192.168.2.90 netmask 255.255.255.0
/mnt/FlashMemory # ifconfig -a eth0
eth0      Link encap:Ethernet  HWaddr 00:90:C2:40:96:0A
          inet addr:192.168.2.90  Bcast:192.168.2.255  Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:40 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:100
          RX bytes:0 (0.0 B)  TX bytes:0 (0.0 B)
          Interrupt:39

/mnt/FlashMemory # ./simpleserver
Connection from 6b02a8c0, port 52d1
SSL connection using DES-CBC3-MD5
Client does not have certificate.
Got 12 chars: 'Hello World!'
/mnt/FlashMemory # █
```

Here is the output of our Server program. And there you have it. OpenSSL running on an OmniFlash.

If you wanted to debug the server program and test it, launch a new instance of CodeBlocks and open the Server project. (CodeBlocks needs a configuration change to allow more than one instance). Change the IP address back to 127.0.0.1 (This means local device), change the target to Debug and then debug it. When the kinks are worked out, recompile it for ARM and send it over to your OmniFlash and run it.